

# RIOT GAMES

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## Riot Games Mercer Island

ISSUE FOR PLAN CHECK \_ROOF  
07.29.22

3003 77th Avenue Southeast  
Mercer Island WA 98040

### **Gensler**

**500 South Figueroa Street**  
Los Angeles, California 90071  
United States  
Tel: 213.327.3600  
Fax: 213.327.3601

### **#RIOT GAMES**

Owner  
3003 77TH AVENUE SOUTHEAST  
MERCER ISLAND, WQ 98040

### **KPFF**

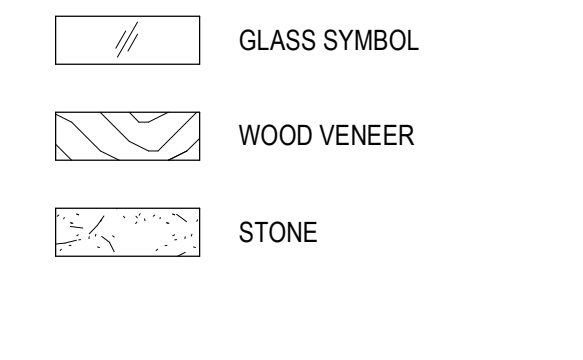
STRUCTURE  
1601 FIFTH AVENUE, SUITE 1600  
SEATTLE, WA 98101

### **ARUP**

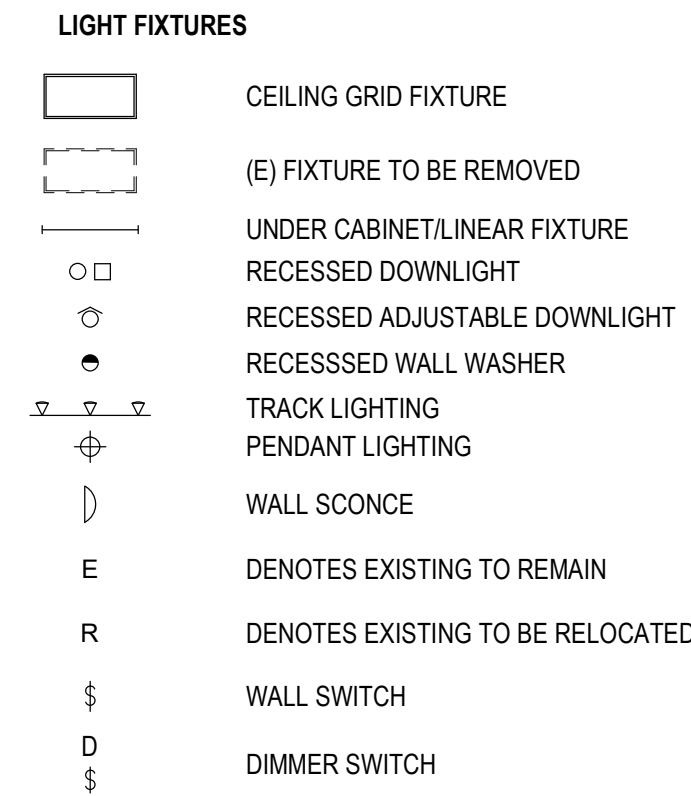
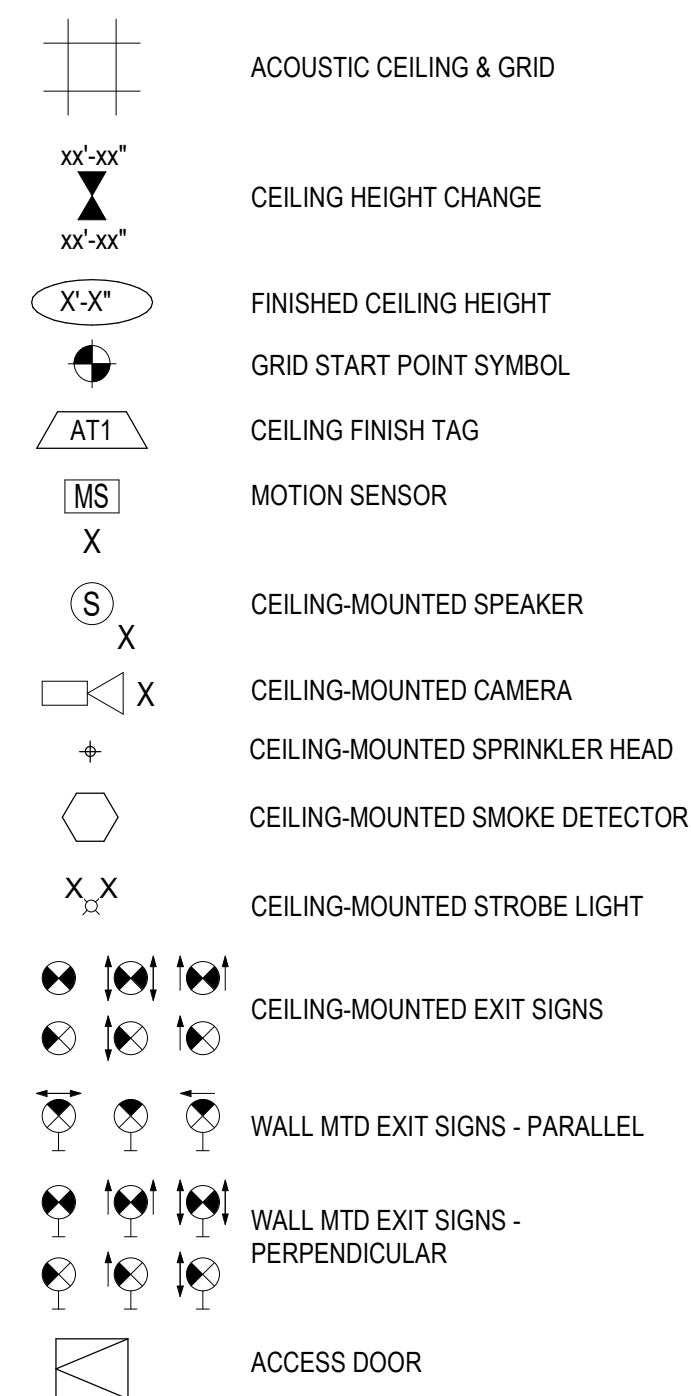
MEP ENGINEER  
1191 SECOND AVENUE, SUITE 400  
SEATTLE, WA 98101

GRAPHIC SYMBOLS

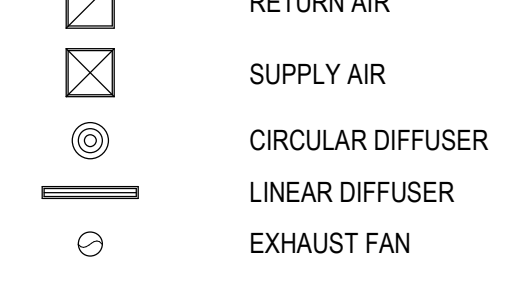
ELEVATION INDICATION



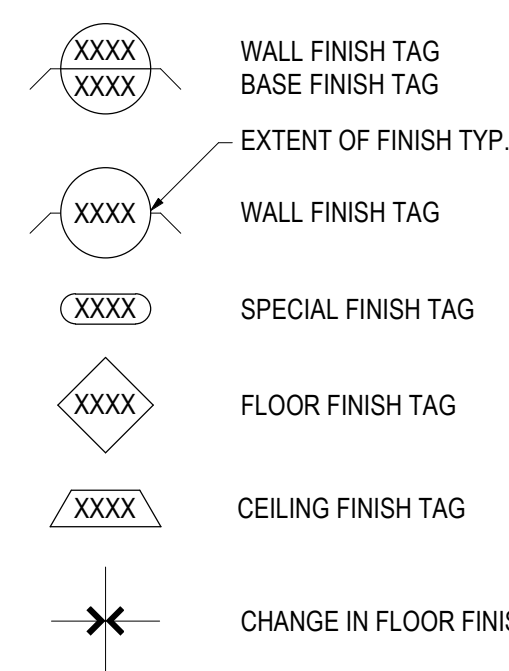
REFLECTED CEILING



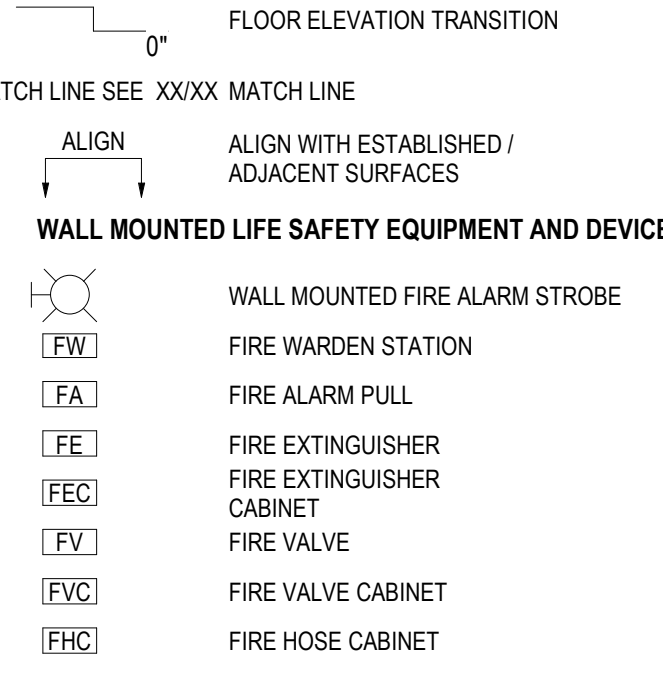
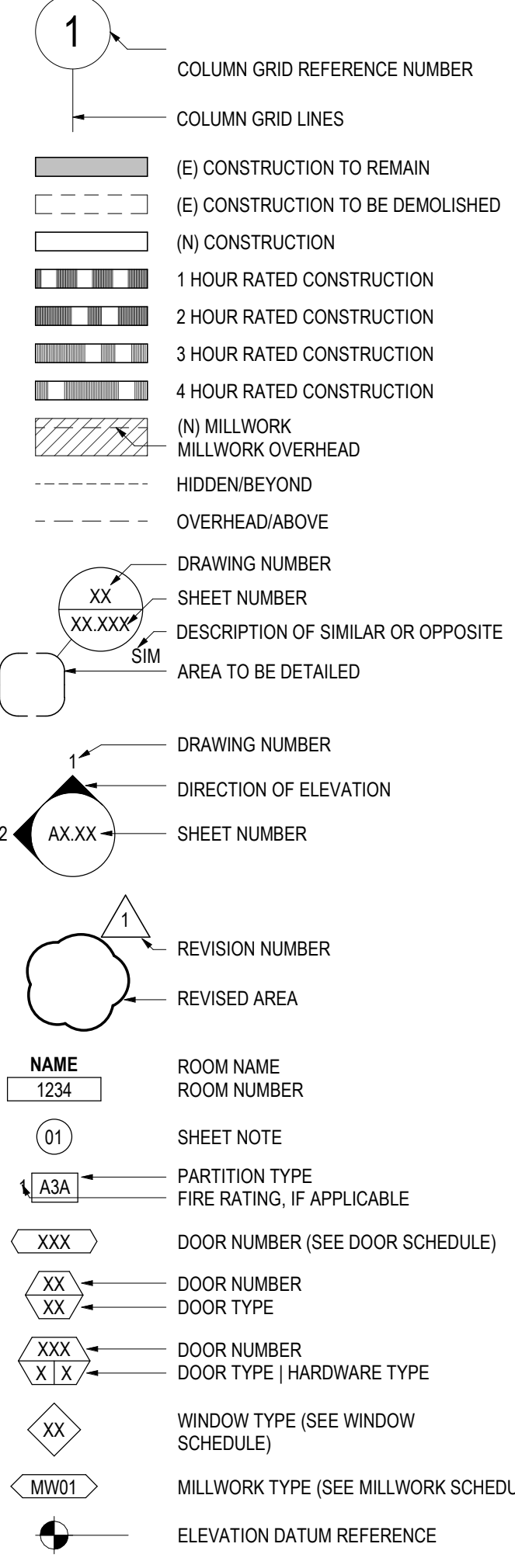
MECHANICAL FIXTURES



FINISH



CONSTRUCTION



SECTION INDICATIONS

ABBREVIATIONS

Table of abbreviations for construction elements, including ACCESS, AFF, ALT, ANNUNC, ANOD, APC, APPL, AUTO, AVG, B, BD, BLDG, BLDG, BLDG, BLDG, BU, C, CAB, CEM, CER, CLG, CMU, COATG, COILG, CONC, CONSTR, CONT, CONTR, COV, CPT, D, DBL, DEPT, DES, DET, DF, DIA, DIFF, DIM, DISP, DIV, DN, DR, DRDN, DWR, E, (E), ELEC, EMBED, ENGR, ENTR, EQ, EQUIP, EXP, EXT, F, FAB, FD, FE, FESC, FHC, FN, FLDG, FLR, FPL, FR, FRMG, FURN, FWC, FXD, FXTR, G, GA, GC, GFRG, GFRG, GFRP, GL, GR, GNB, GYP, H, HD, HDWE, HM, HORIZ, HP, HVAC, I, INFILTR, INF, INSTRUM, INSUL, INT, INTLK, J, JAN, K, KIT, L, LAV, LB, LL, LOUVER, LP, LT, LVLG, M, MAX, MECH, MEMB, MET, MEZZ, MFD, MFR, MIN, MISG, MOIST, MOT, MTD, MW, MWV, N, NCI, NO, NTS, O, OCC, OH, OPRG, OPN, ORNA, OVFL, OVHD, P, PBD, PESTR, PLM, PLAS, PLSTC, PLYWD, PNL, POLYST, PORT, PREFAB, PREFIN, PRTECN, PTN, R, RDR, RECES, RECP, REF, REFL, REFR, REQD, RESIS, RES, RM, RN, RD, S, SCR, SECUR, SF, SGL, SHORG, SIM, SSS, STD, STL, STRCT, SURF, SUSP, SYS, T, T&G, THK, TLT, TOS, TRAF, TRNS, TRTD, TYP, U, UNDRLY, UN, UTL, V, VEH, VERT, VIF, W, WI, WID, WIC, WD, WDW, WT, WTRPROOFNG.

DRAWING INDEX

Drawing index table with columns for Sheet Number and Sheet Name. Includes a vertical note: '07/20/22 ISSUE FOR PLAN CHECK, EXTERIOR'.

Table listing drawing sheets: G0.103 PROJECT INFO - ROOF, A0.104 CONSTRUCTION PLAN - LOWER ROOF, A0.105 CONSTRUCTION PLAN - UPPER ROOF, A0.100 MECHANICAL SCREEN ENCLOSURE ENLARGED PLAN AND EXTERIOR ELEVATIONS - LOWER ROOF, A0.101 MECHANICAL SCREEN ENCLOSURE ENLARGED PLAN AND ELEVATIONS - UPPER ROOF, A0.000 ROOF DETAILS, SM0.01 STRUCTURAL NOTES, SPECIAL INSPECTION SCHEDULE, SYMBOLS AND ABBREVIATIONS, SM1.06 PLAN - ROOF FRAMING.

PROJECT DIRECTORY

OWNER

RIOT GAMES  
3003 77TH AVENUE SOUTHEAST  
MERCER ISLAND, WA 98040

ARCHITECT

GENSLER  
500 SOUTH FIGUEROA STREET  
LOS ANGELES, CALIFORNIA 90071

STRUCTURE

KPFF  
1601 FIFTH AVENUE, SUITE 1600  
SEATTLE, WA 98101

MECHANICAL

ARUP  
1191 SECOND AVENUE, SUITE 400  
SEATTLE, WA 98101

PLUMBING

ARUP  
1191 SECOND AVENUE, SUITE 400  
SEATTLE, WA 98101

ELECTRICAL

ARUP  
1191 SECOND AVENUE, SUITE 400  
SEATTLE, WA 98101

PROJECT INFORMATION

NAME

RIOT GAMES  
3003 77TH AVENUE SOUTHEAST  
MERCER ISLAND, WA 98040

ASSASSOR'S PARCEL NO.

531510-1015

PLAT BLOCK

11

PLAT LOT

7 THRU 12

PROJECT DESCRIPTION

TENANT IMPROVEMENT FOR NEW MECHANICAL EQUIPMENT INSTALLATION AND MECHANICAL SCREEN ON EXISTING ROOF OF 4-STORY COMMERCIAL BUILDING.

LEGAL DESCRIPTION

MC GILVERAS ISLAND ADD LESS CO RD

BUILDING HEIGHT

4-STORIES

BUILDING AREA

LOWER LEVEL 31,041 SF  
LEVEL 01 36,956 SF  
LEVEL 02 36,428 SF  
LEVEL 03 28,306 SF  
LEVEL 04 12,956 SF  
TOTAL 145,687 SF

TYPE OF CONSTRUCTION

TYPE 14

FIRE RESISTIVE SYSTEM AND FIRE ALARM SYSTEM

SPRINKLER PER NFPA13 QUICK RESPONSE HEADS  
EMERGENCY VOICE / ALARM COMMUNICATION SYSTEM REQUIRED

AUTOMATIC SPRINKLER SYSTEMS

NFPA 13 PROVIDED THROUGHOUT (MECHANICAL AS-BUILTS SHEET M0.0)

FIRE RESISTANCE RATING - BUILDING ELEMENTS

STRUCTURAL FRAME 3 HOURS  
FLOOR CONSTRUCTION 2 HOURS  
ROOF CONSTRUCTION 1.5 HOURS

FIRE DEPARTMENT STANDPIPES

STANDPIPE HOSE IS NOT REQUIRED AT HORIZONTAL EXIT PER 905.4 SECTION 2 EXCEPTION

PORTABLE FIRE EXTINGUISHERS

REQUIRED THROUGHOUT

MANUAL PULL STATIONS

PROVIDED

MECHANICAL SMOKE CONTROL SYSTEM

NOT REQUIRED / NOT PROVIDE

EMERGENCY RESPONDER RADIO COVERAGE

PROVIDED THROUGHOUT

MIXED OCCUPANCY CLASSIFICATION

SEPARATED MIXED-USE (2 HOUR SEPARATIONS AT THE FLOOR)  
NON-SEPARATED MIXED-USE ON A FLOOR BY FLOOR BASIS  
OCCUPANCY TYPE:  
B OFFICE, A-2 ASSEMBLY, A-3 ASSEMBLY, S-1 STORAGE, S-2 STORAGE  
APPLICABLE CODES:  
2018 International Building Code (IBC) with Washington State and Mercer Island amendments  
2018 International Fire Code (IFC) with Washington State and Mercer Island amendments  
2018 International Existing Building Code (IEBC) with Washington State and Mercer Island amendments  
2018 International Mechanical Code (IMC)  
2018 International Fuel Gas Code (IFGC)  
2018 Uniform Plumbing Code (UPC)  
2018 International Fire Code (IFC)  
Washington State Energy Code (WSEC)  
ICC/ANSI A117.1-09, Accessible and Usable Buildings and Facilities, with statewide and City amendments

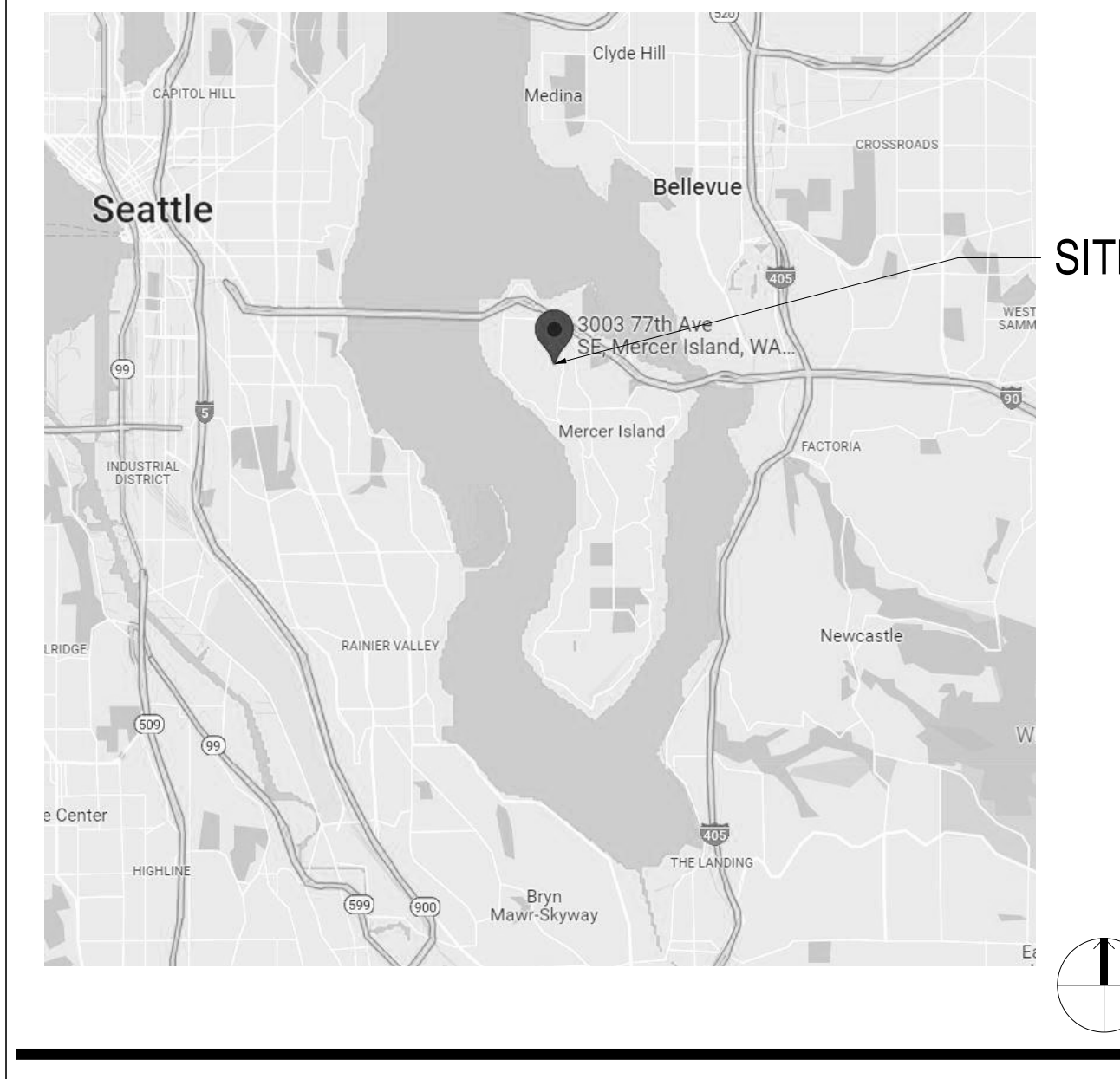
GENERAL NOTE

- 1. COMPLY WITH CODES, LAWS, ORDINANCES, RULES, AND REGULATIONS OF PUBLIC AUTHORITIES GOVERNING THE WORK.
- 2. OBTAIN AND PAY FOR PERMITS AND INSPECTIONS REQUIRED BY PUBLIC AUTHORITIES GOVERNING THE WORK.
- 3. REVIEW DOCUMENTS, VERIFY DIMENSIONS AND FIELD CONDITIONS AND CONFIRM THAT WORK IS BUILDABLE AS SHOWN. REPORT ANY CONFLICTS OR OMISSIONS TO THE ARCHITECT FOR CLARIFICATION PRIOR TO BIDDING OR PERFORMING ANY WORK IN QUESTION.
- 4. SUBMIT REQUESTS FOR SUBSTITUTIONS, REVISIONS, OR CHANGES TO ARCHITECT FOR REVIEW PRIOR TO PURCHASE, FABRICATION OR INSTALLATION. SEE ALSO PROJECT SPECIFICATIONS.
- 5. COORDINATE WORK WITH THE OWNER, INCLUDING SCHEDULING TIME AND LOCATIONS FOR DELIVERIES, BUILDING ACCESS, USE OF BUILDING SERVICES AND FACILITIES, AND USE OF ELEVATORS. MINIMIZE DISTURBANCE OF BUILDING FUNCTIONS AND OCCUPANTS.
- 6. OWNER WILL PROVIDE WORK NOTED "BY OTHERS" OR "NIC" UNDER SEPARATE CONTRACT. INCLUDE SCHEDULE REQUIREMENTS IN CONSTRUCTION PROGRAM SCHEDULE AND COORDINATE TO ASSURE ORDERLY SEQUENCE OF INSTALLATION PROTECT AREA OF WORK AND ADJACENT AREAS FROM DAMAGE.
- 7. MAINTAIN WORK AREAS SECURE AND LOCKABLE DURING CONSTRUCTION. COORDINATE WITH TENANT AND LANDLORD TO ENSURE SECURITY.
- 8. DO NOT SCALE DRAWINGS. WRITTEN DIMENSIONS GOVERN. IN CASE OF CONFLICT, CONSULT THE ARCHITECT.
- 9. PARTITIONS ARE DIMENSIONED FROM FINISH FACE TO FINISH FACE, UNLESS OTHERWISE NOTED. MAINTAIN DIMENSIONS MARKED "CLEAR". ALLOW FOR THICKNESS OF FINISHES.
- 10. GC TO COORDINATE WITH LANDLORD OF ANY RELOCATION OF (E) SERVICE LINES, SUCH AS WATER LINE, GAS LINE, DOMESTIC WATER, ETC.

CONSTRUCTION NOTES

- 1. ALL EXISTING CONSTRUCTION SHOWN TO REMAIN U.O.M.
- 2. CONTRACTOR TO PATCH AND REPAIR ANY AREA AFFECTED BY CONSTRUCTION TO BE IN "LIKE NEW" CONDITION.
- 3. UNLESS OTHERWISE DIRECTED BY OWNER, ARCHITECT, OR PROJECT MANAGER, GC TO PROVIDE KEYING AND SIGNAGE ALLOWANCE.
- 4. ALL PENETRATIONS THROUGH RATED ASSEMBLIES MUST BE FIRE SEALED PER UL METHODS.
- 5. CONTRACTOR SHALL PREPARE AND IMPLEMENT CONSTRUCTION WASTE MANAGEMENT PLAN IN COMPLIANCE WITH LOCAL JURISDICTION REQUIREMENTS AND PROJECT LEED CERTIFICATION GOALS.

VICINITY MAP



SITE LOCATION MAP



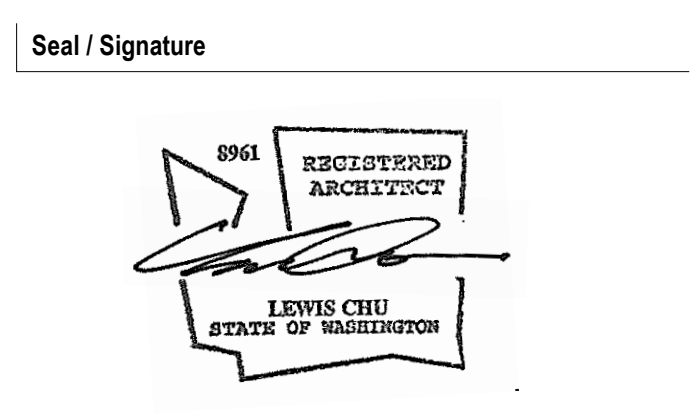
RIOT GAMES

3003 77th Avenue Southeast Mercer Island WA 98040

Gensler

500 South Figueroa Street  
Los Angeles, California 90071  
United States  
Tel 213.327.3600  
Fax 213.327.3601

Table with columns: Date, Description. Row: 07.29.22, ISSUE FOR PLAN CHECK, ROOF.



Project Name  
Riot Games Mercer Island  
Project Number  
05.3853.000  
Description  
PROJECT INFO, ROOF

Scale  
1/8" = 1'-0"

G0.103

**SHEET NOTES**

- 01 MECHANICAL EQUIPMENT
- 02 MECHANICAL SCREEN
- 03 WALKING PATH - RUBBER PAD DIRECTLY APPLIED TO TOP OF ROOFING. G.C. TO VERIFY EXISTING ROOFING MATERIALS & CONDITIONS.
- 04 (E) PARAPET

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**GENERAL NOTES**

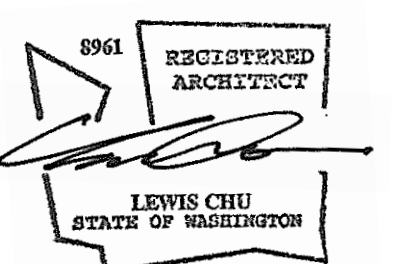
1. REF. G0103 FOR GRAPHIC SYMBOLS, ABBREVIATIONS, AND GENERAL NOTES.
2. NOTIFY ARCHITECT IN WRITING OF CONFLICTS, DIMENSIONAL OR OTHER DISCREPANCIES PRIOR TO PROCEEDING WITH WORK OR AREAS AFFECTED.
3. PATCH AND REPAIR SURFACES DAMAGED AS A RESULT OF WORK PERFORMED ON THIS PROJECT. PATCH AND REPAIR EXIST SURFACES AS REQ'D TO RECEIVE NEW FINISH.
4. REFER TO MEP AND STRUCTURAL DRAWINGS AND CALCULATIONS FOR DETAIL INFORMATION.

Date	Description
07.29.22	ISSUE FOR PLAN CHECK, ROOF

**LEGEND**

- EXISTING WALL TO REMAIN
- EXISTING DOOR TO REMAIN
- NEW WALL
- NEW DOOR
- INTERIOR AREA NOT IN SCOPE
- ROOF NOT IN SCOPE

Seal / Signature



Project Name

Riot Games Mercer Island

Project Number

05.3853.000

Description

CONSTRUCTION PLAN - LOWER ROOF

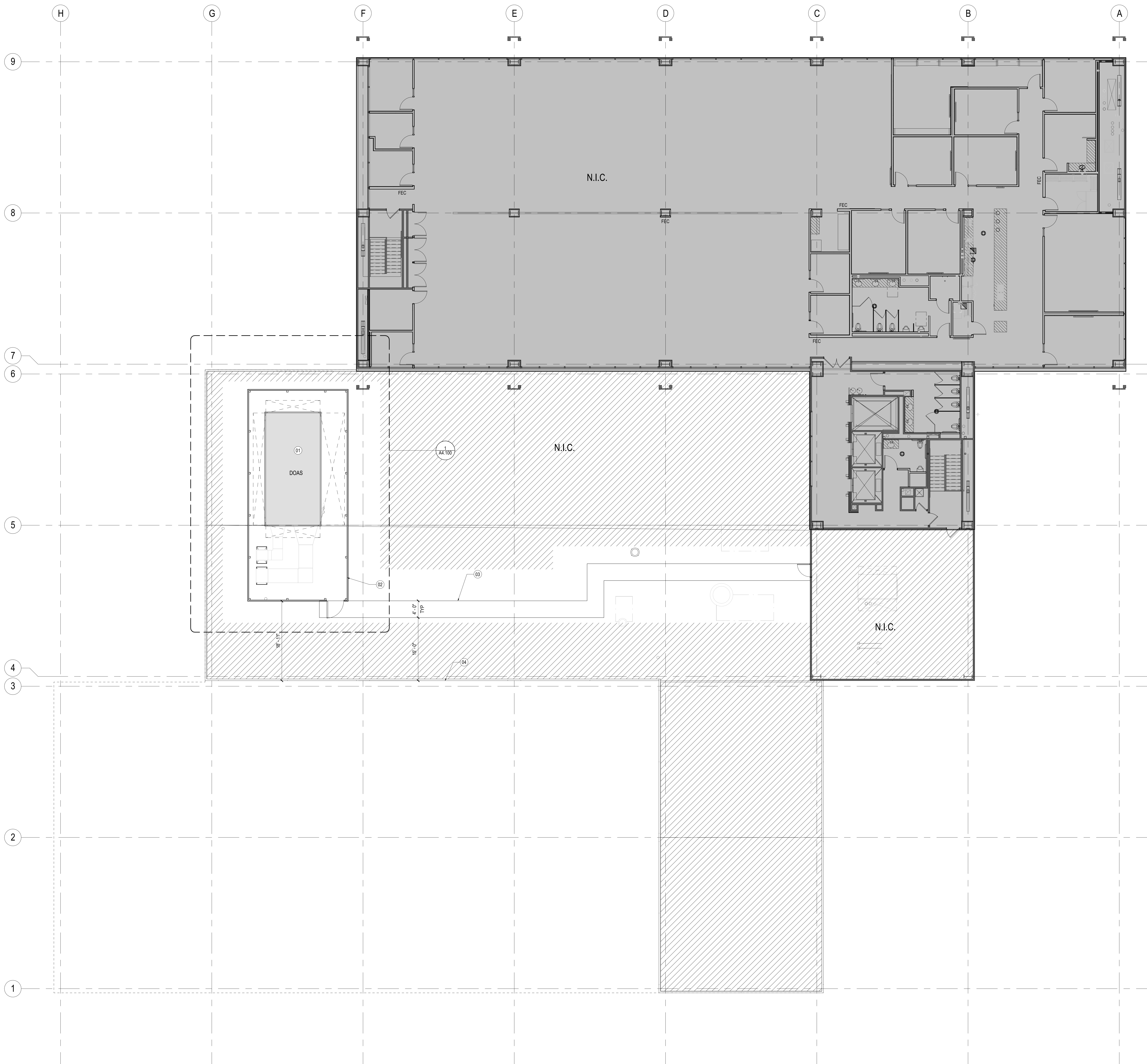
Scale

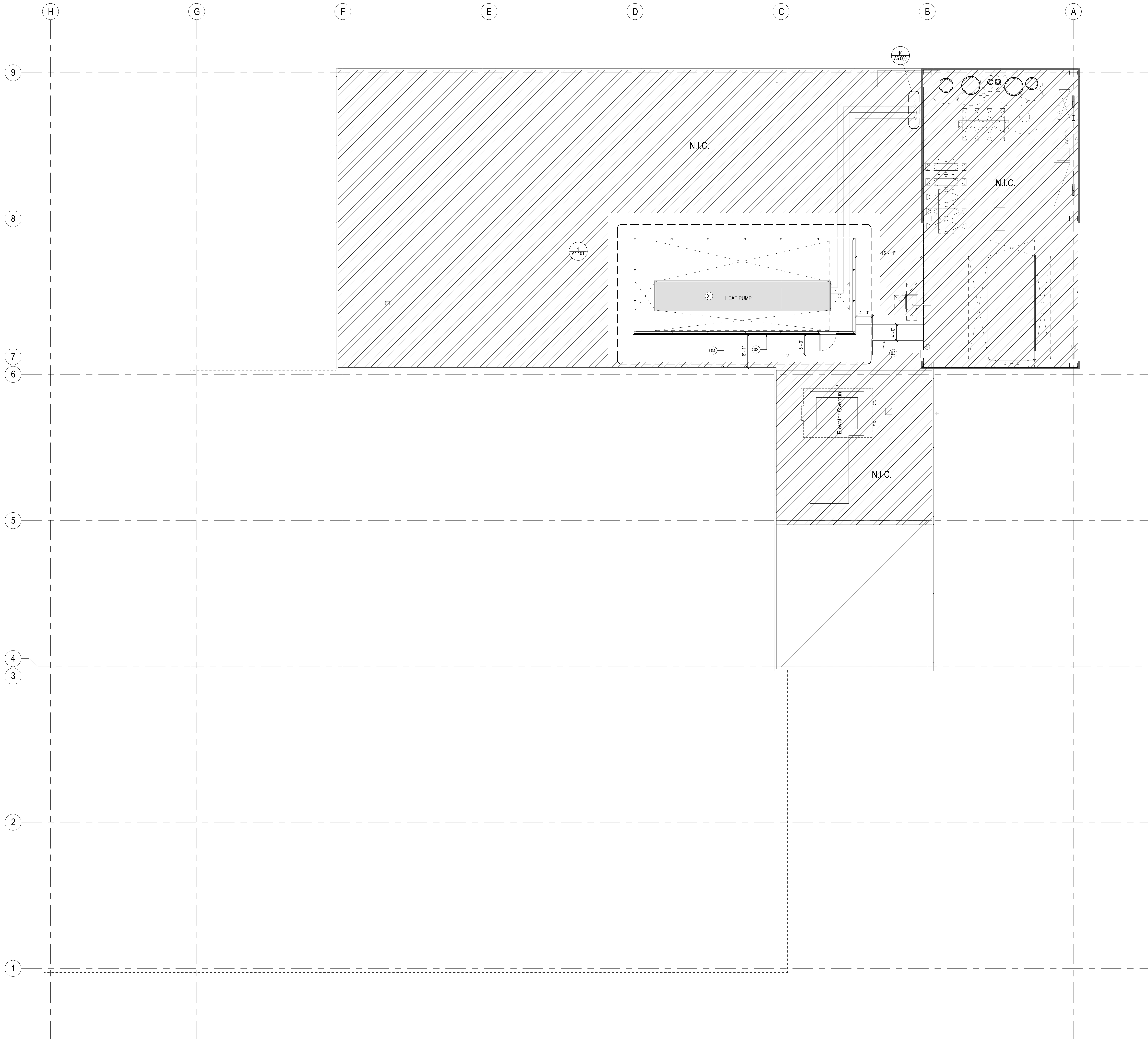
1/8" = 1'-0"

Ref North

**A0.104**

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**SHEET NOTES**

- 01 MECHANICAL EQUIPMENT
- 02 MECHANICAL SCREEN
- 03 WALKING PATH - RUBBER PAD DIRECTLY APPLIED TO TOP OF ROOFING. G.C. TO VERIFY EXISTING ROOFING MATERIALS & CONDITIONS.
- 04 (E) PARAPET

**GENERAL NOTES**

1. REF. G0 103 FOR GRAPHIC SYMBOLS, ABBREVIATIONS, AND GENERAL NOTES.
2. NOTIFY ARCHITECT IN WRITING OF CONFLICTS, DIMENSIONAL OR OTHER DISCREPANCIES PRIOR TO PROCEEDING WITH WORK OR AREAS AFFECTED.
3. PATCH AND REPAIR SURFACES DAMAGED AS A RESULT OF WORK PERFORMED ON THIS PROJECT. PATCH AND REPAIR EXIST SURFACES AS REQ'D TO RECEIVE NEW FINISH.
4. REFER TO MEP AND STRUCTURAL DRAWINGS AND CALCULATIONS FOR DETAIL INFORMATION.

**RIOT GAMES**

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**Gensler**

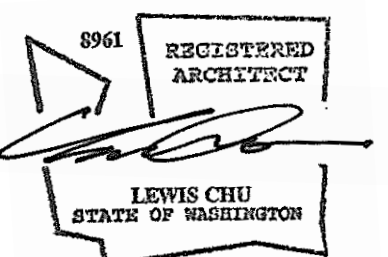
500 South Figueroa Street  
Los Angeles, California 90071  
United States  
Tel: 213.327.3600  
Fax: 213.327.3601

Date	Description
07.29.22	ISSUE FOR PLAN CHECK, ROOF

**LEGEND**

- EXISTING WALL TO REMAIN
- EXISTING DOOR TO REMAIN
- NEW WALL
- NEW DOOR
- INTERIOR AREA NOT IN SCOPE
- ROOF NOT IN SCOPE

Seal / Signature



Project Name

Riot Games Mercer Island

Project Number

05.3853.000

Description

CONSTRUCTION PLAN - UPPER ROOF

Scale

1/8" = 1'-0"

Ref North

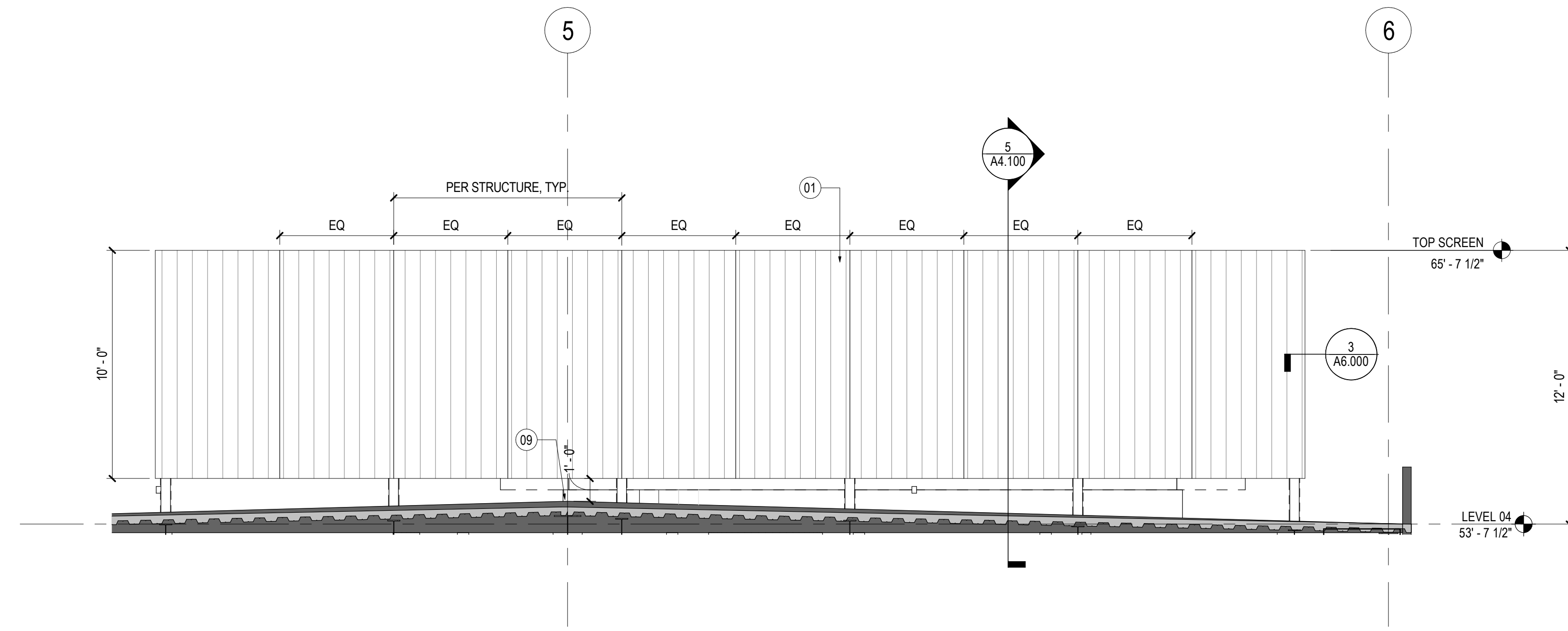
**A0.105**

**SHEET NOTES**

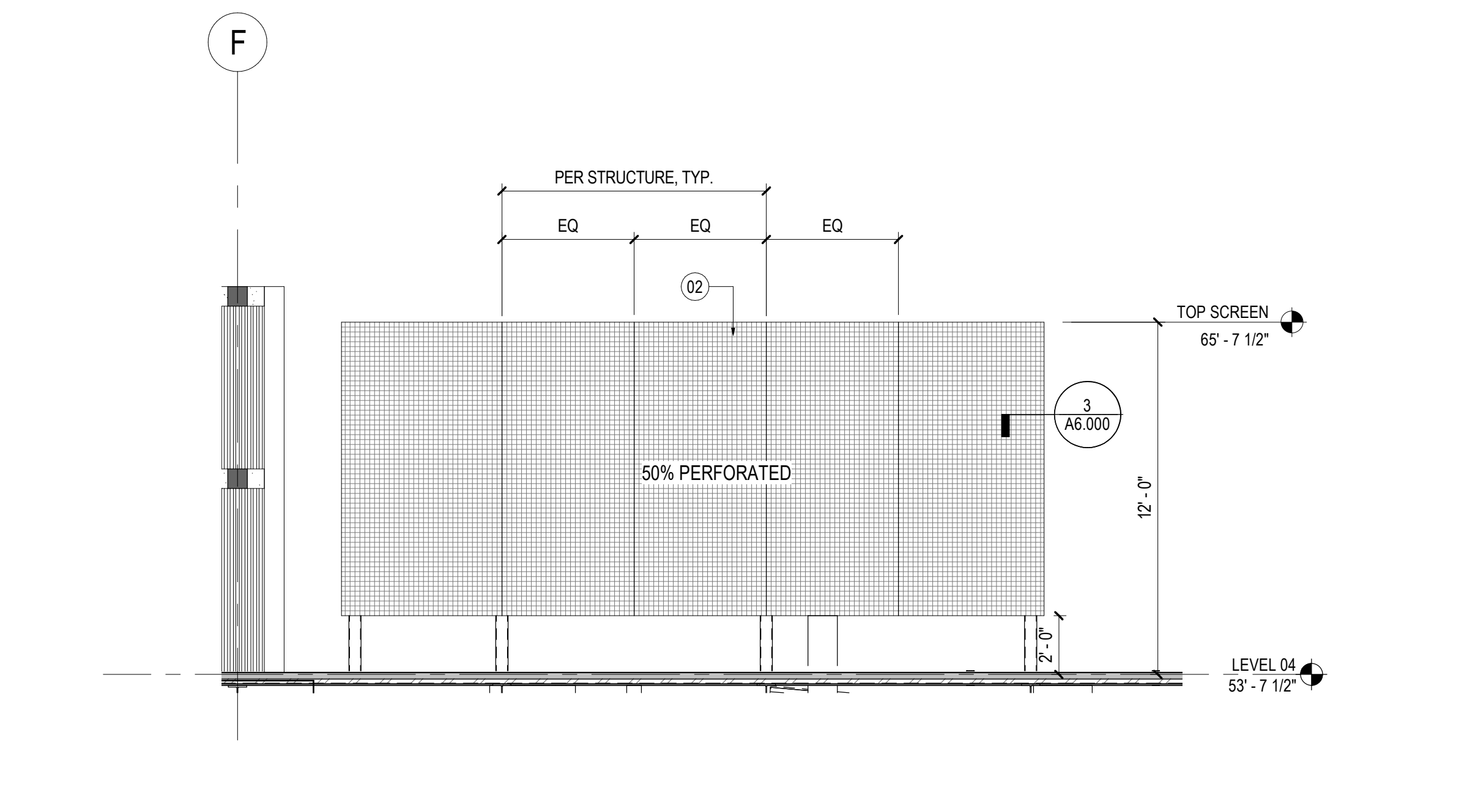
- 01 SOLID CORRUGATED SCREEN WALL
- 02 50% CORRUGATED PERFORATED SCREEN WALL
- 04 DOAS - SEE MECHANICAL DWGS. SCOPE OF WORK INCLUDING STRUCTURAL SUPPORTS, ANCHORS, SLAB OPENING, ROOFING MODIFICATIONS AROUND MECH AND PIPING PENETRATIONS
- 05 4'-0" WIDE ACCESS GATE
- 06 STRUCTURAL POST HSS SWS & SUPPORT - SEE STRUCT DWGS
- 07 (E) PARAPET
- 08 MECHANICAL DUCTWORK, SEE MECHANICAL DWGS.
- 09 (E) RIDGE
- 10 ROOF SLAB DEMO AND ROOFING WORK AROUND THE MECHANICAL PENETRATIONS
- 11 EQUIPMENT RAISED PAD & ANCHORAGE - SEE MECH & STRUCT DWGS
- 12 WALKING PATH - RUBBER PAD DIRECTLY APPLIED TO TOP OF ROOFING, G.C. TO VERIFY EXISTING ROOFING MATERIALS & CONDITIONS.

**RIOT GAMES**  
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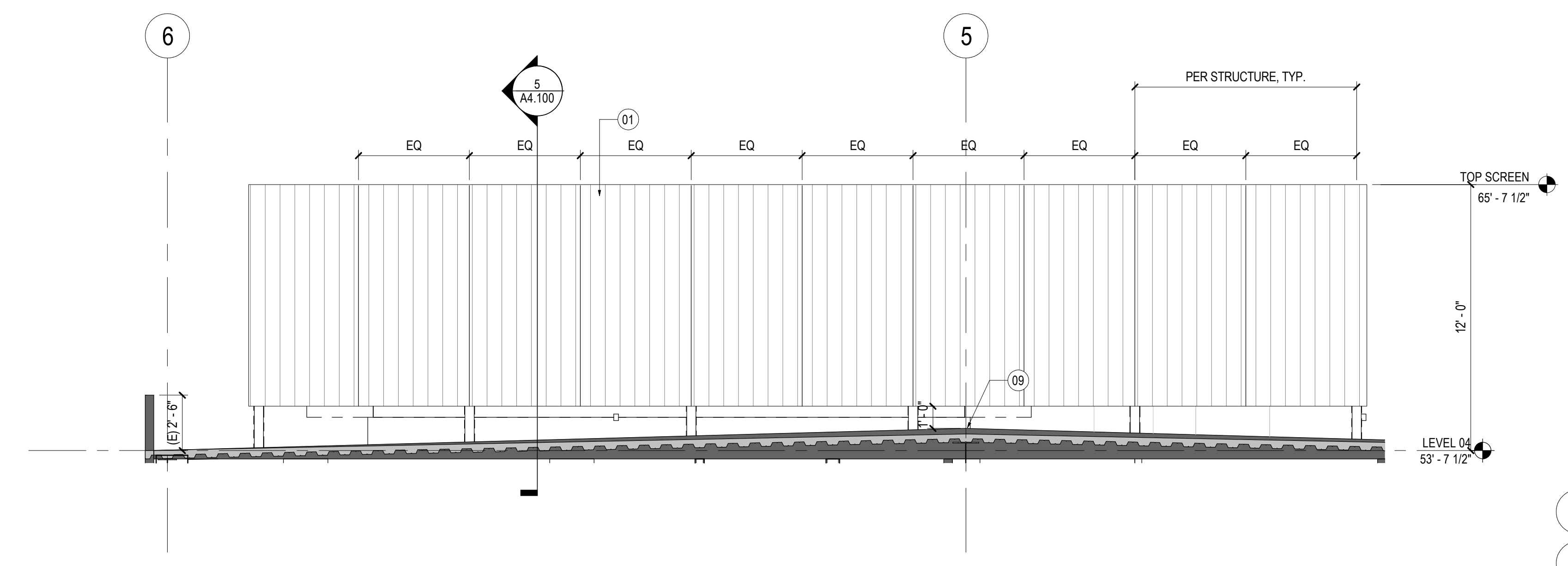
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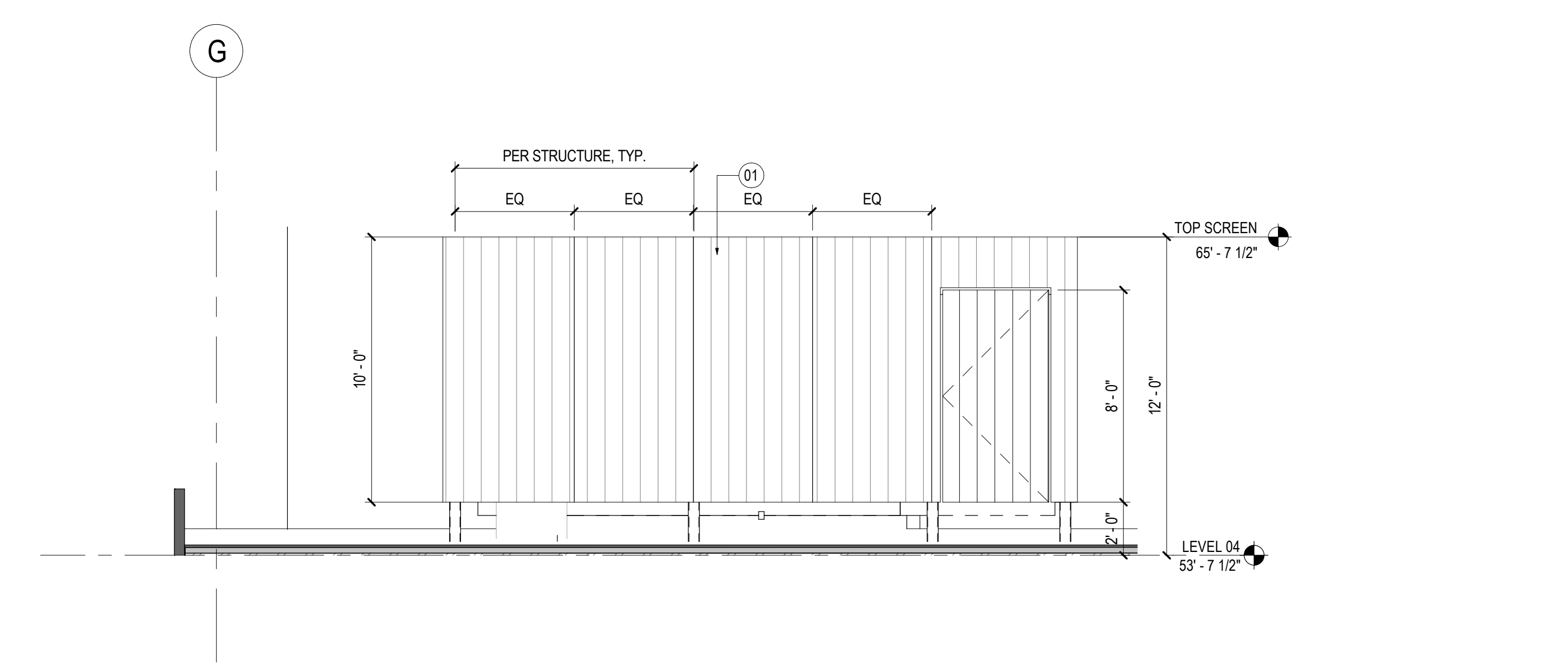
**ELEVATION NORTH WALL**  
SCALE: 1/4" = 1'-0"  
**8**



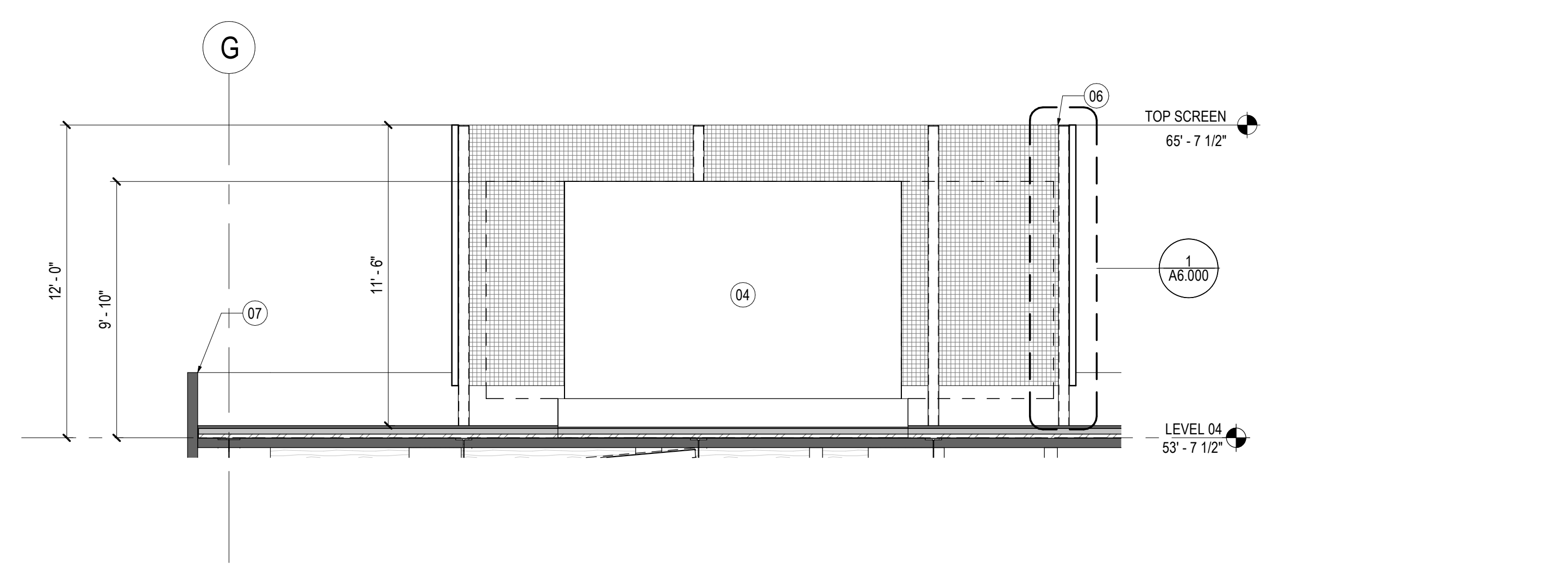
**ELEVATION WEST WALL**  
SCALE: 1/4" = 1'-0"  
**4**



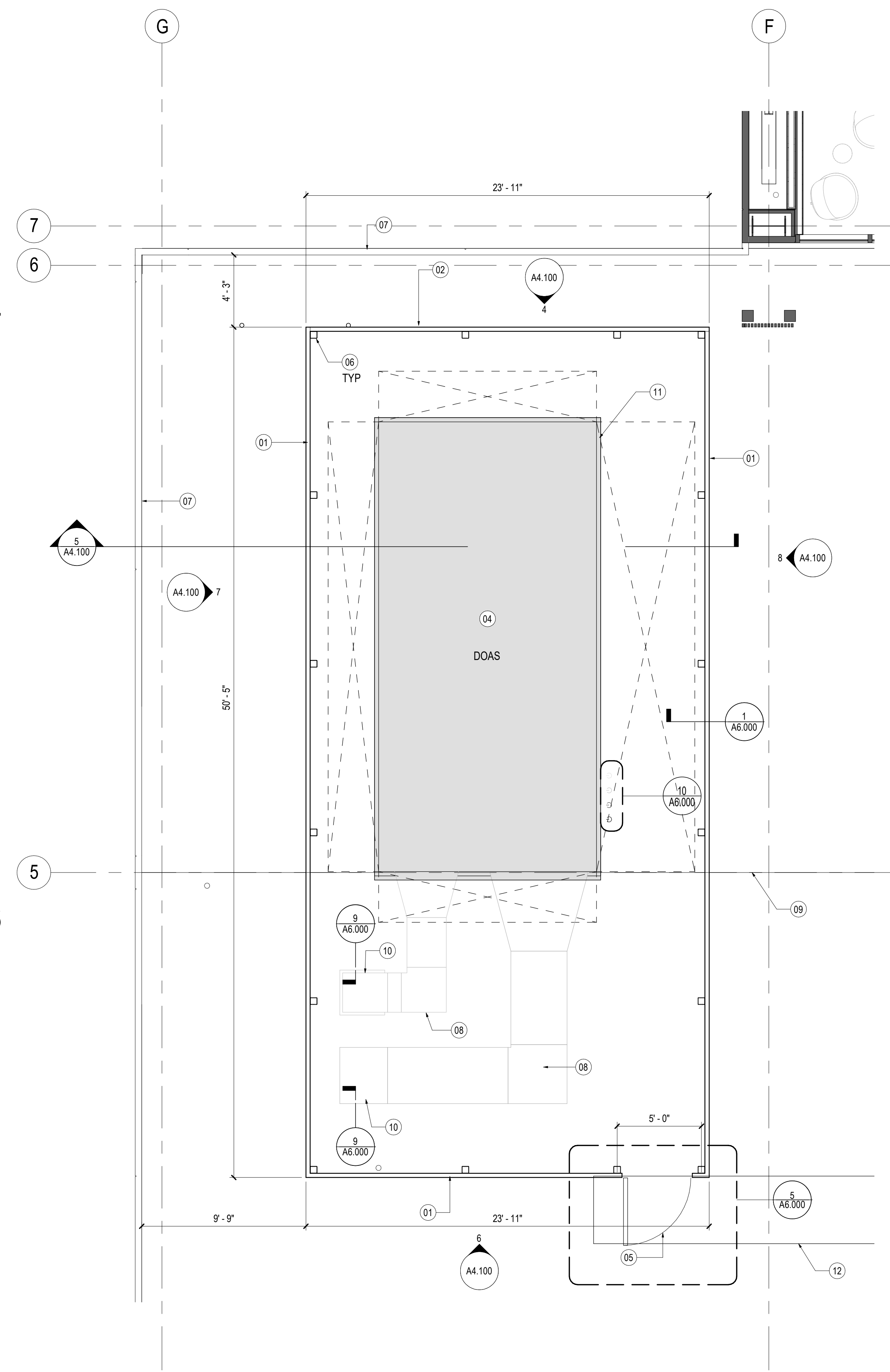
**ELEVATION SOUTH WALL**  
SCALE: 1/4" = 1'-0"  
**7**



**ELEVATION EAST WALL**  
SCALE: 1/4" = 1'-0"  
**6**



**DOAS SCREEN ENCLOSURE SECTION**  
SCALE: 1/4" = 1'-0"  
**5**



**ENLARGED PLAN - DOAS SCREEN ENCLOSURE**  
SCALE: 1/4" = 1'-0"  
**1**

**GENERAL NOTES**

Date	Description
07.29.22	ISSUE FOR PLAN CHECK, ROOF

Seal / Signature

Project Name  
**Riot Games Mercer Island**

Project Number  
**05.3853.000**

Description  
**MECHANICAL SCREEN ENCLOSURE ENLARGED PLAN AND EXTERIOR ELEVATIONS - LOWER ROOF**

Scale  
1/4" = 1'-0" Ref North

**A4.100**

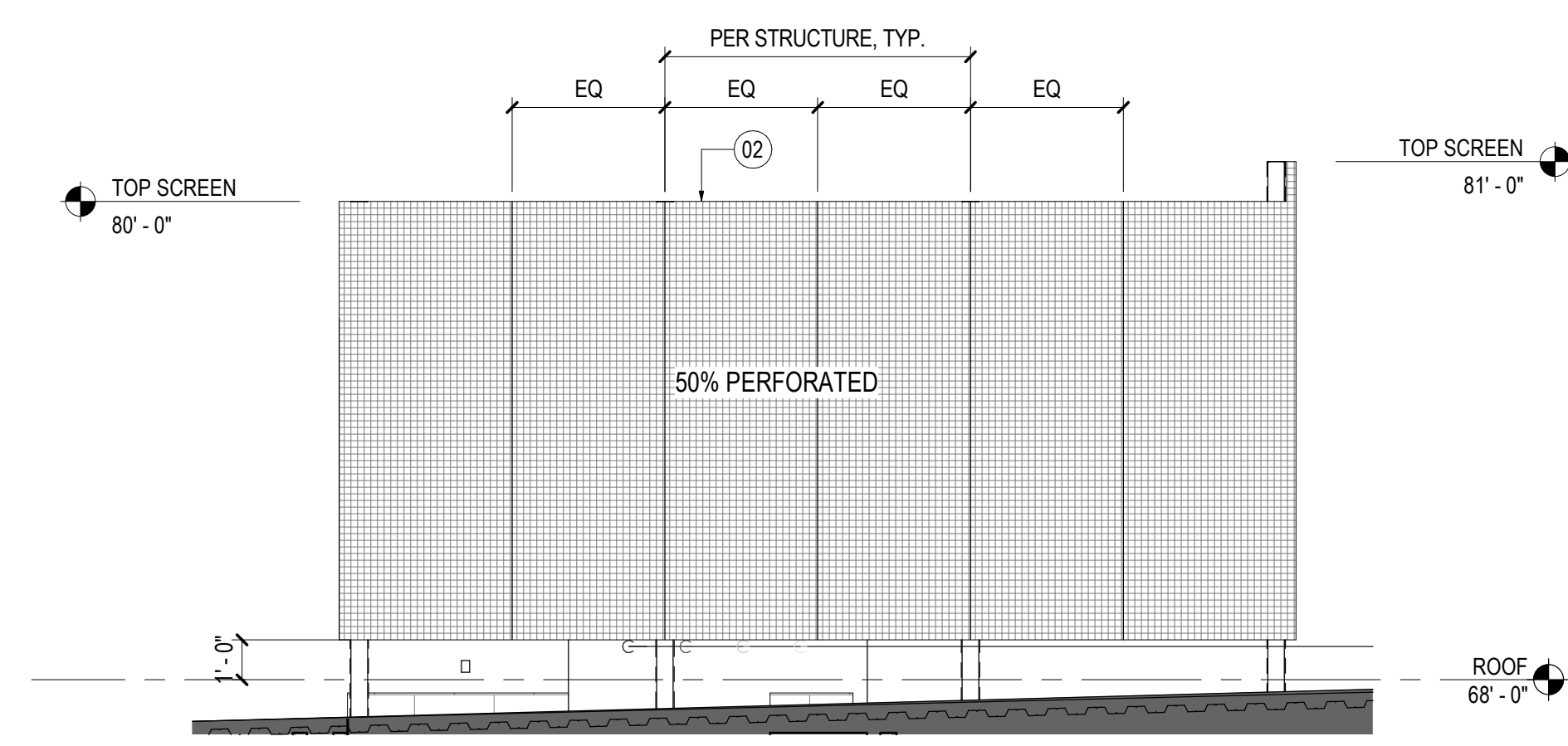
**SHEET NOTES**

- 01 SOLID CORRUGATED SCREEN WALL
- 02 50% CORRUGATED PERFORATED SCREEN WALL
- 03 HEAT PUMP UNIT - SEE MECHANICAL DWGS.
- SCOPE OF WORK INCLUDING STRUCTURAL SUPPORTS, ANCHORS, SLAB OPENING, ROOFING MODIFICATIONS AROUND MECH AND PIPING PENETRATIONS.
- 05 4'-0" WIDE ACCESS GATE
- 06 STRUCTURAL POST HSS SXS & SUPPORT - SEE STRUCT DWGS
- 11 EQUIPMENT RAISED PAD & ANCHORAGE - SEE MECH & STRUCT DWGS
- 12 WALKING PATH - RUBBER PAD DIRECTLY APPLIED TO TOP OF ROOFING. G.C. TO VERIFY EXISTING ROOFING MATERIALS & CONDITIONS.

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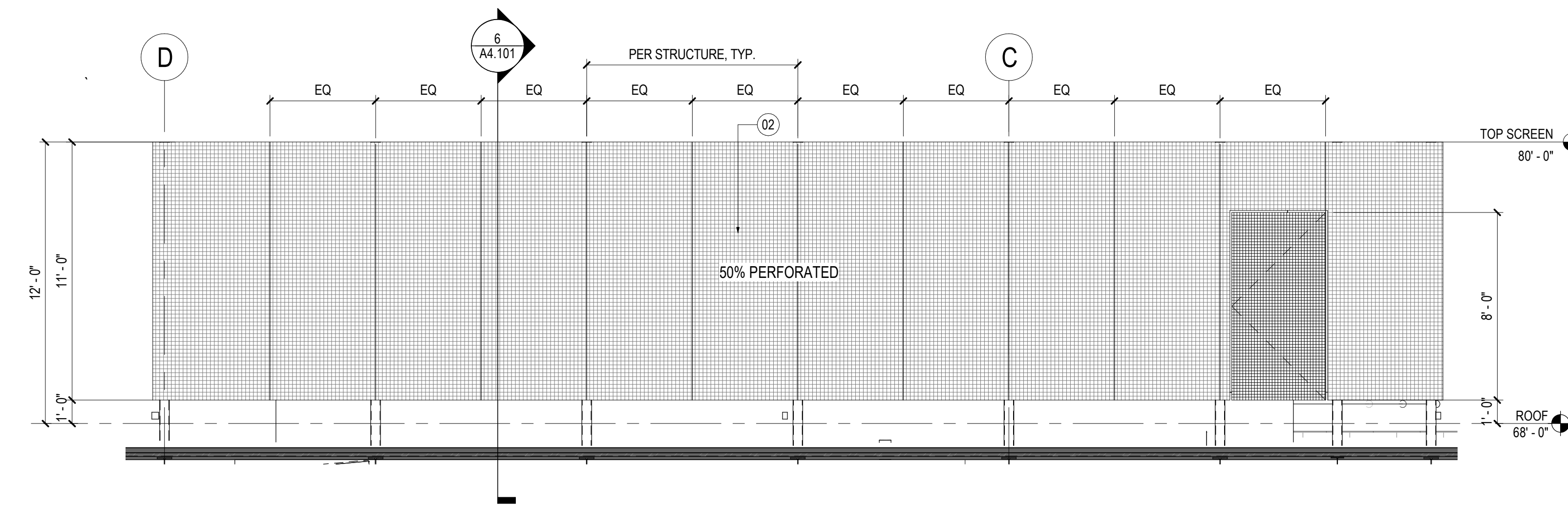
**Gensler**

500 South Figueroa Street  
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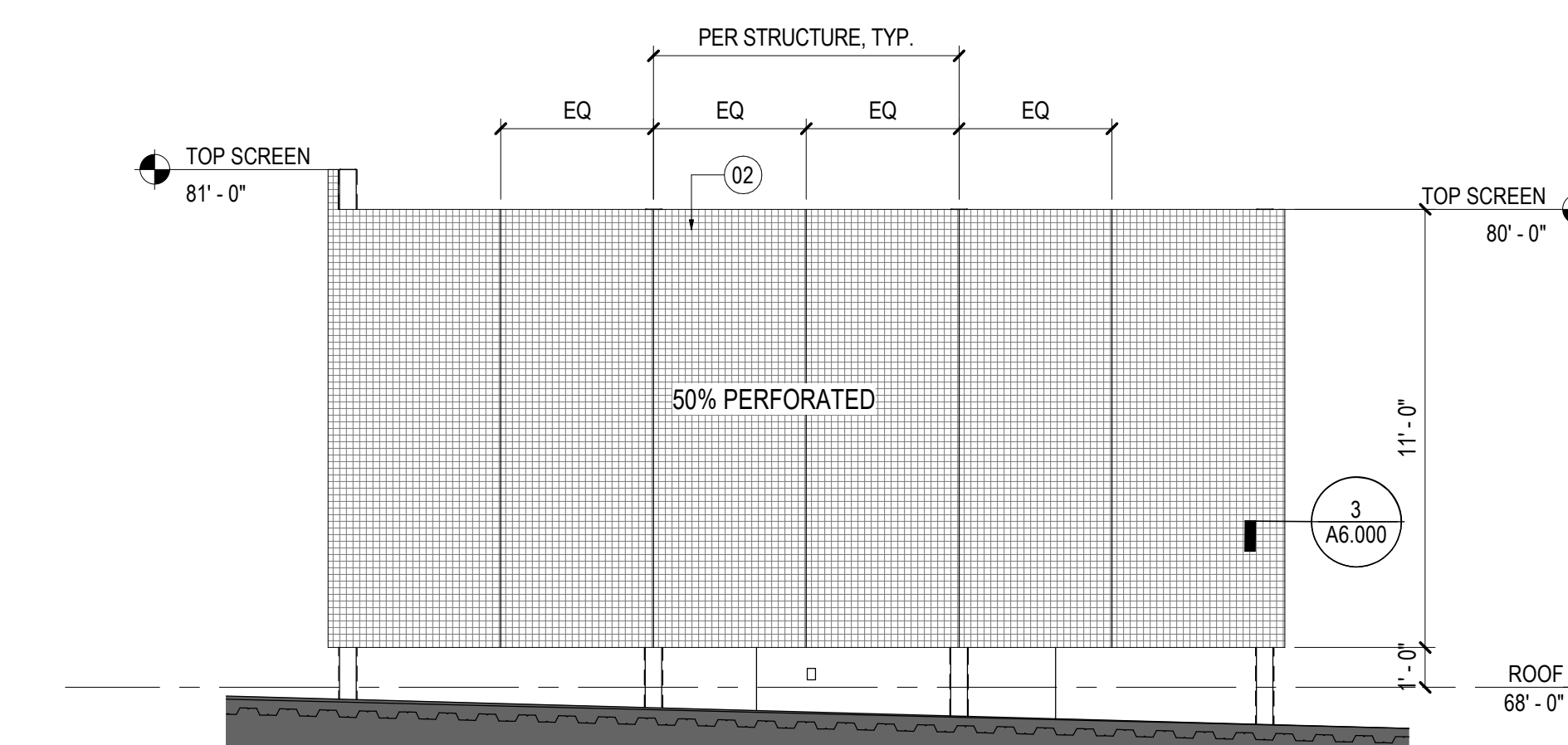
**ELEVATION - NORTH WALL**  
 SCALE: 1/4" = 1'-0"

**2**



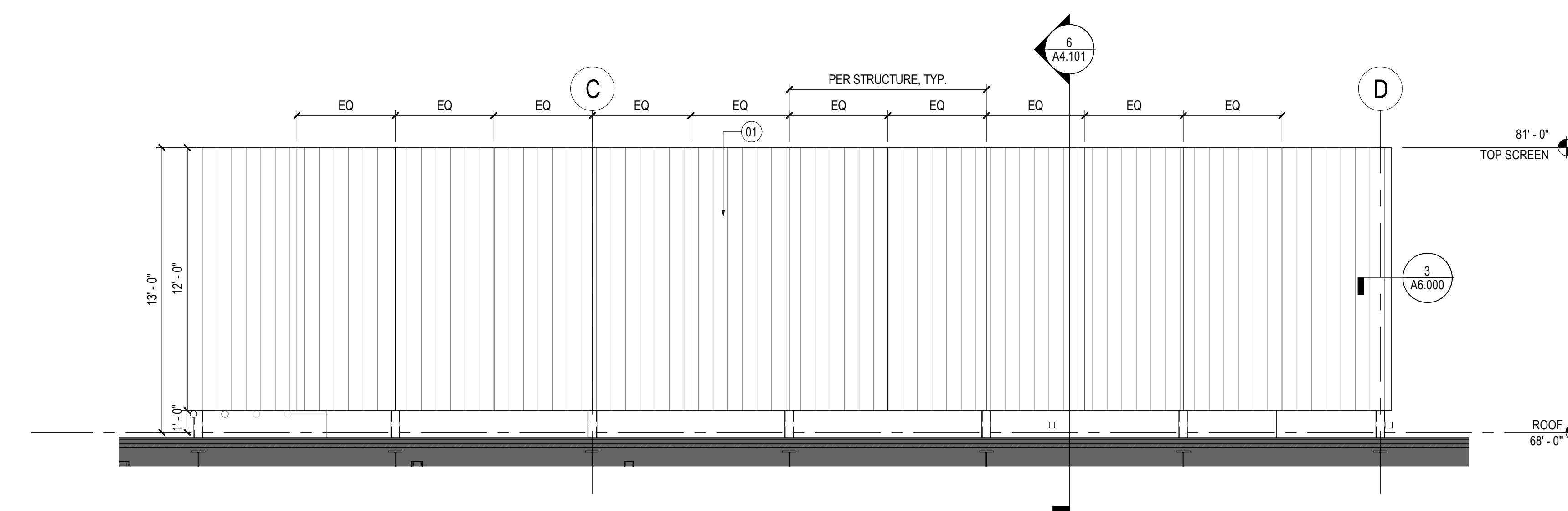
**ELEVATION - EAST WALL**  
 SCALE: 1/4" = 1'-0"

**4**



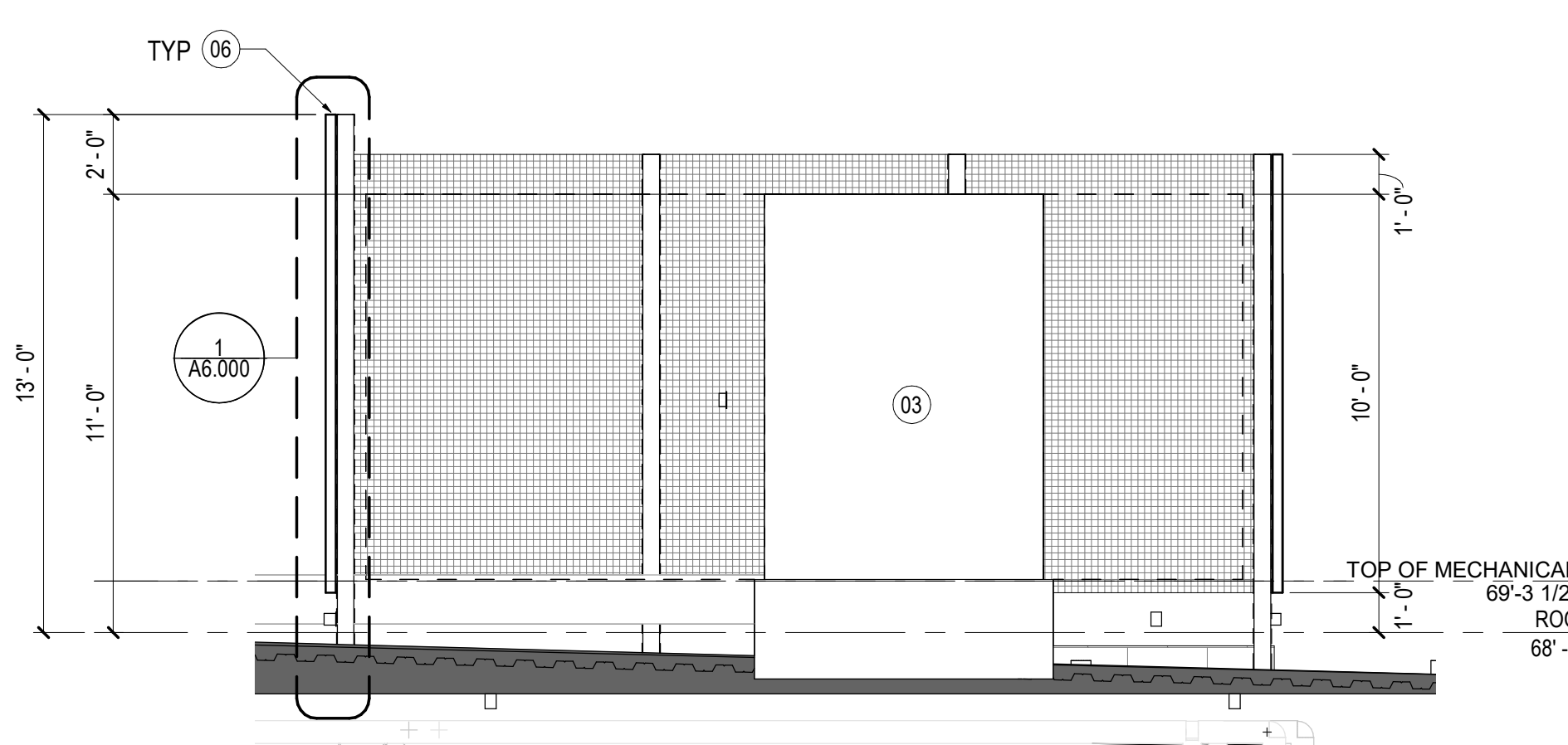
**ELEVATION - SOUTH WALL**  
 SCALE: 1/4" = 1'-0"

**3**



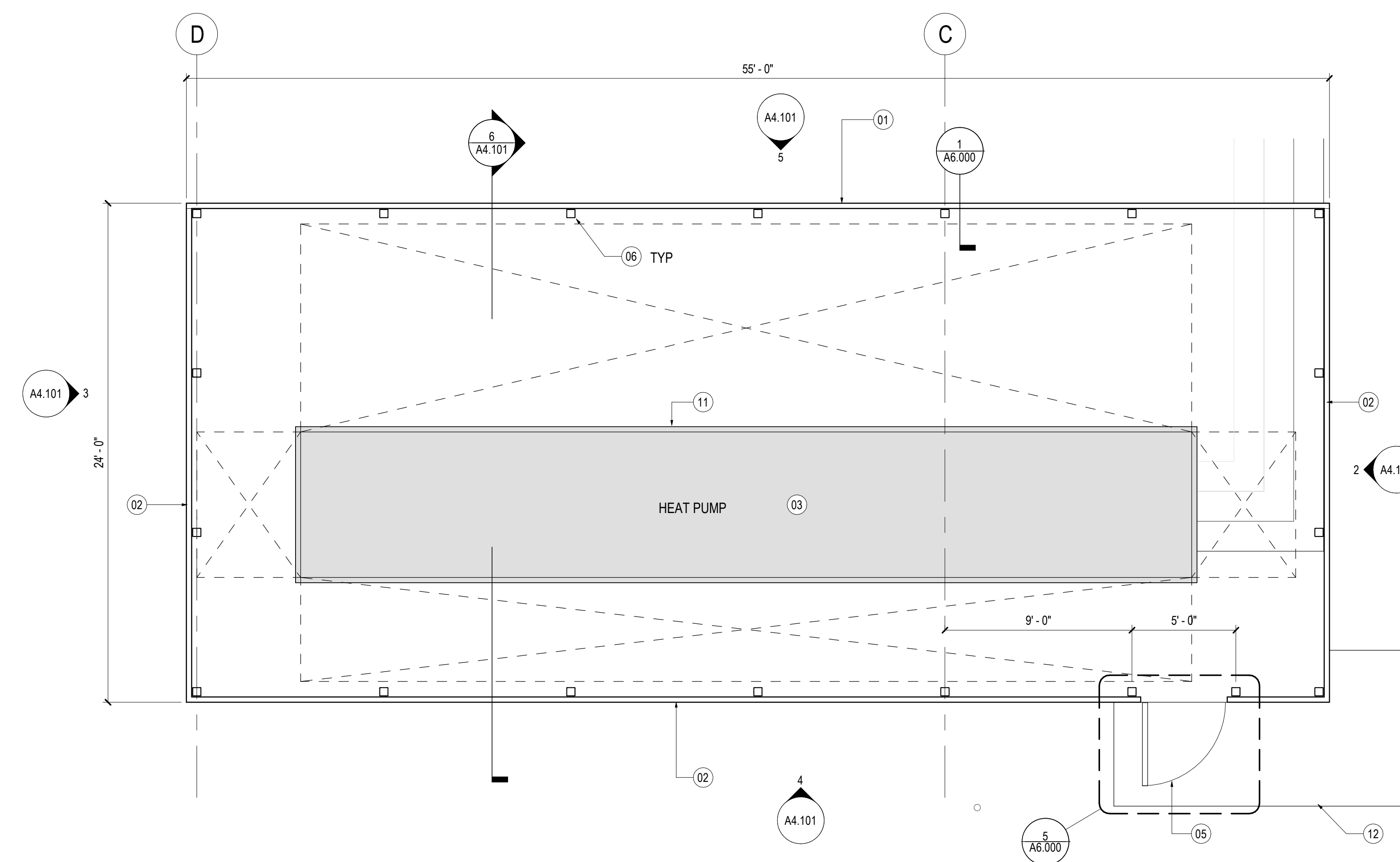
**ELEVATION - WEST WALL**  
 SCALE: 1/4" = 1'-0"

**5**



**HEAT PUMP SCREEN ENCLOSURE SECTION**  
 SCALE: 1/4" = 1'-0"

**6**



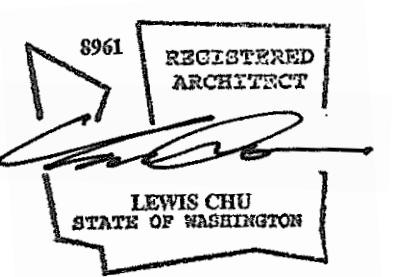
**ENLARGED PLAN - HEAT PUMP SCREEN ENCLOSURE**  
 SCALE: 1/4" = 1'-0"

**1**

**GENERAL NOTES**

Date	Description
07.29.22	ISSUE FOR PLAN CHECK, ROOF

Seal / Signature

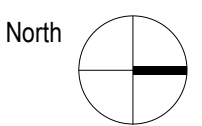


Project Name  
**Riot Games Mercer Island**

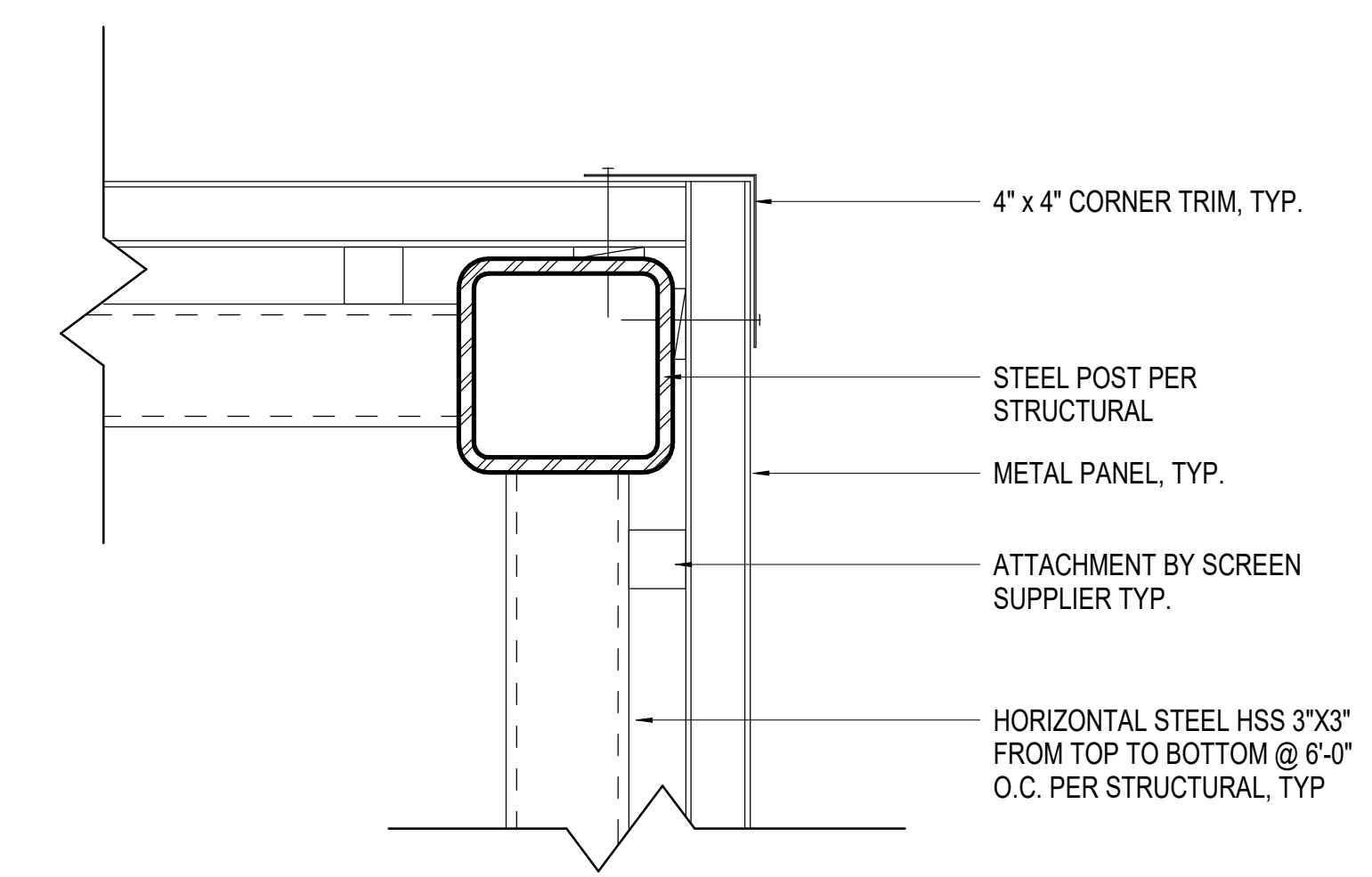
Project Number  
**05.3853.000**

Description  
 MECHANICAL SCREEN ENCLOSURE  
 ENLARGED PLAN AND ELEVATIONS -  
 UPPER ROOF

Scale  
 1/4" = 1'-0"

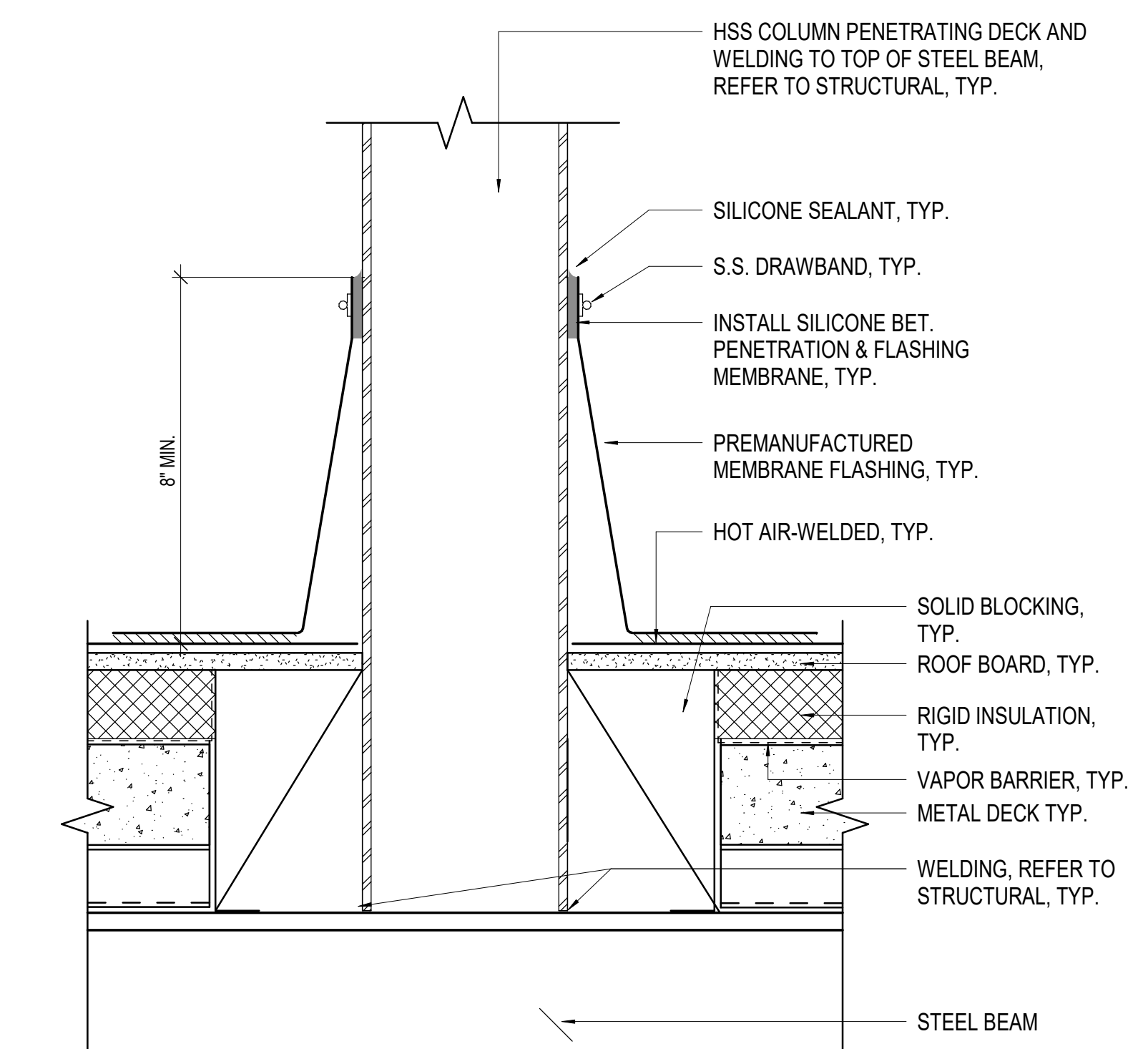


**A4.101**



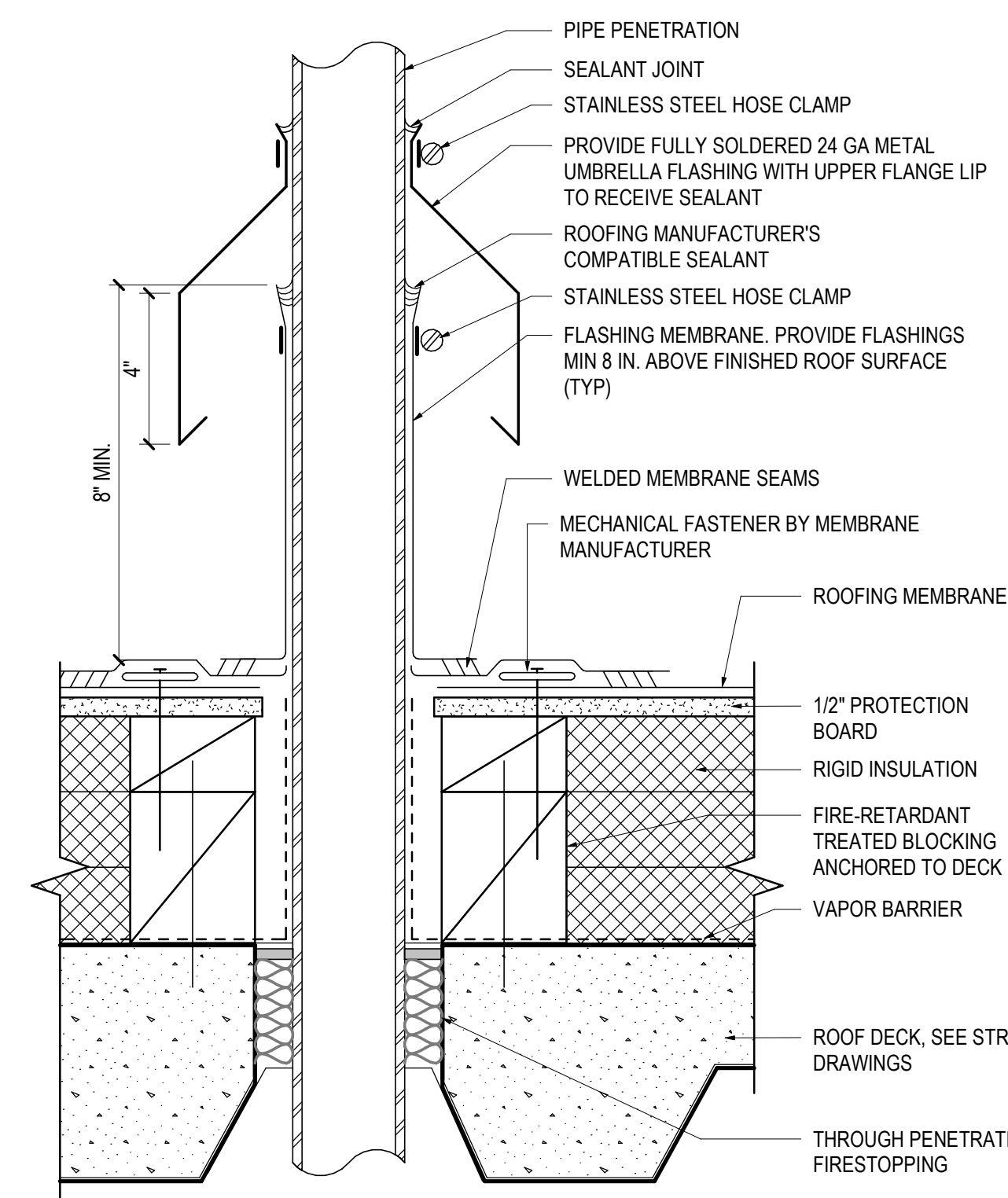
**MECHANICAL SCREENWALL CORNER TRIM**  
SCALE: 3" = 1'-0"

3



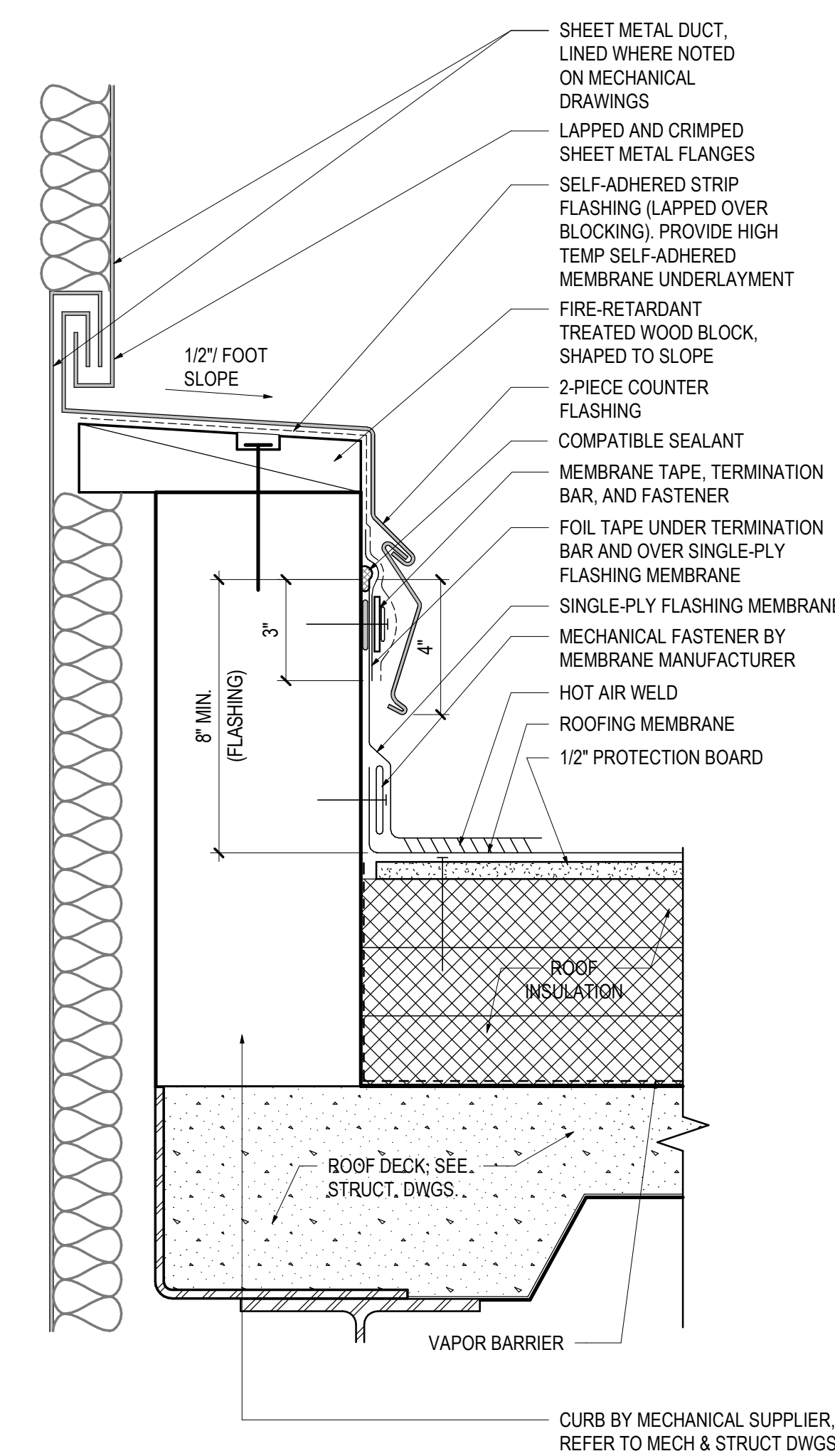
**ROOF STRUCT. PENETRATION FLASHING**  
SCALE: 3" = 1'-0"

2



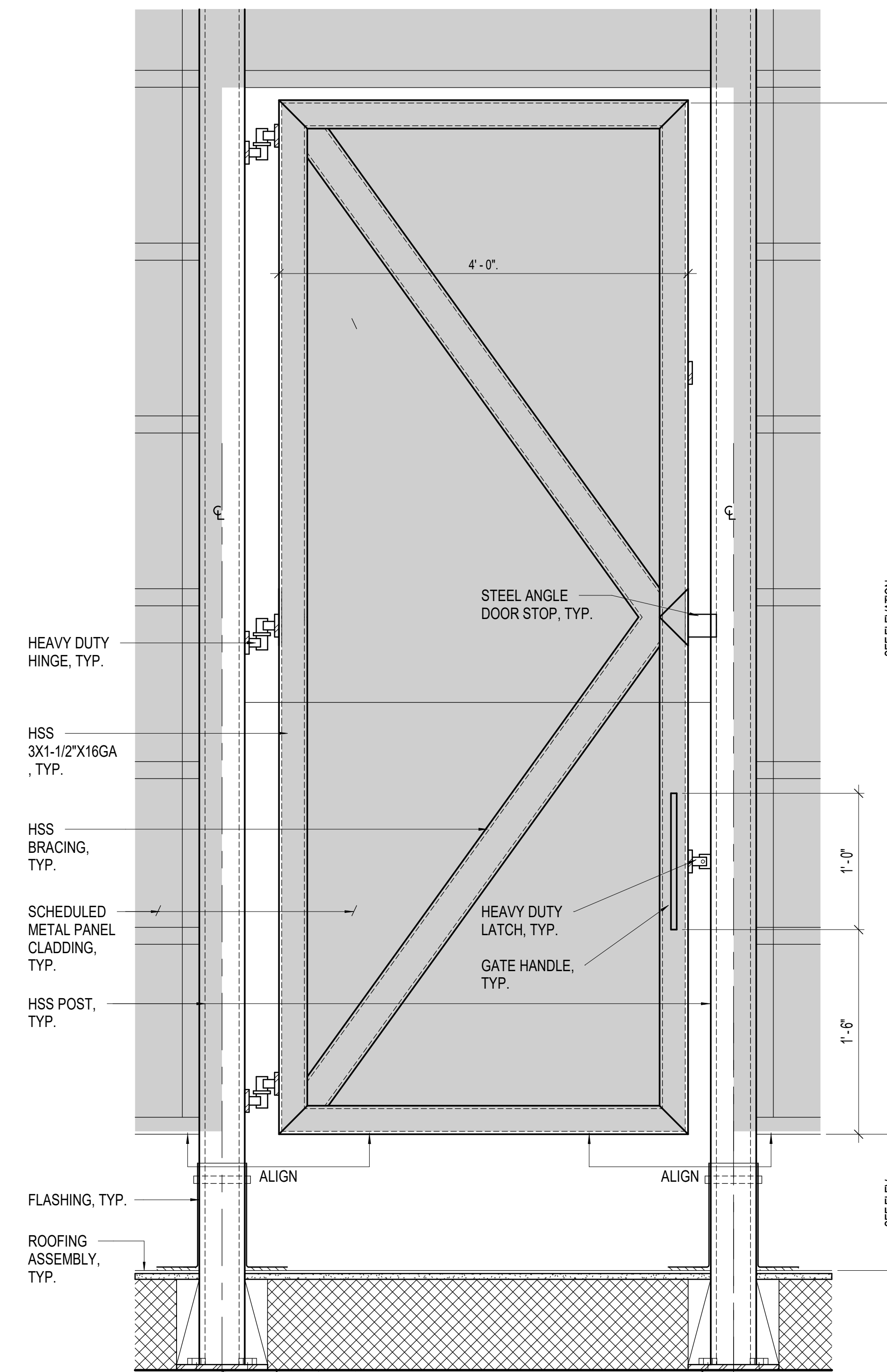
**ROOF PIPE PENETRATION FLASHING**  
SCALE: 3" = 1'-0"

10



**ROOF DUCT PENETRATION FLASHING**  
SCALE: 3" = 1'-0"

9

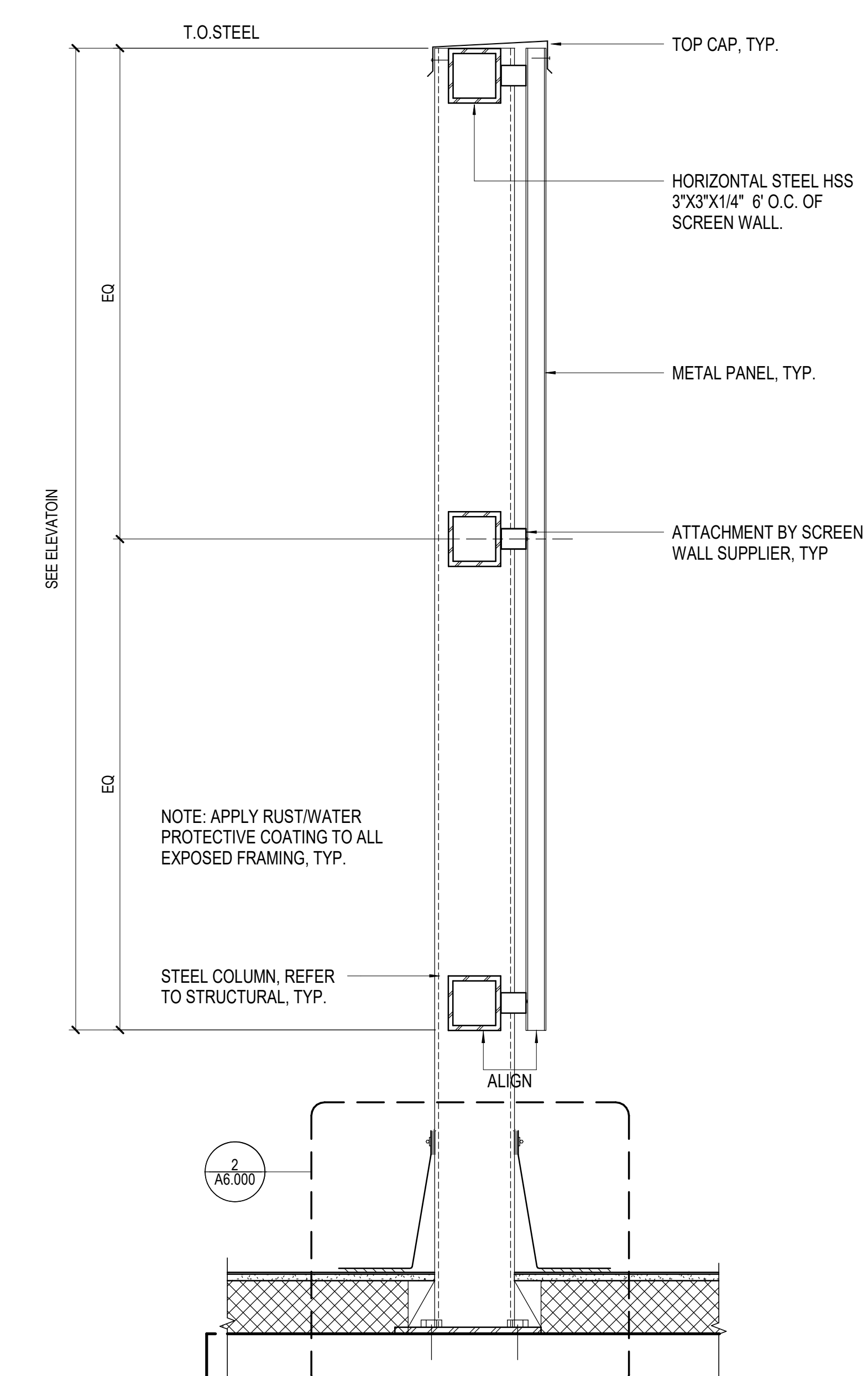


**ELEVATION**

**PLAN**

**SCREENWALL ACCESS GATE DETAIL**  
SCALE: 1 1/2" = 1'-0"

5



**MECHANICAL SCREENWALL**  
SCALE: 1 1/2" = 1'-0"

1

Date	Description
07.29.22	ISSUE FOR PLAN CHECK, ROOF

Seal / Signature

LEWIS CHIU  
ARCHITECT  
ARCHITECT OF RECORD

Project Name  
**Riot Games Mercer Island**

Project Number  
**05.3853.000**

Description  
**ROOF DETAILS**

Scale  
As indicated

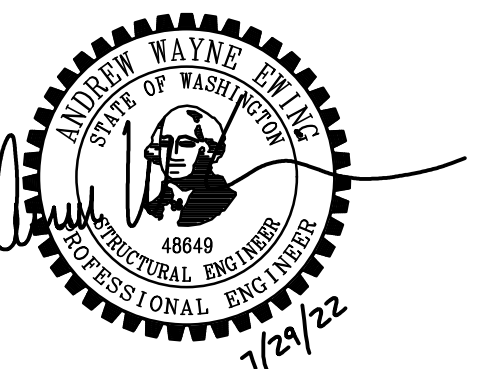
**A6.000**





Date	Description
07/29/2022	ISSUE FOR PLAN CHECK, EXTERIOR

Seal / Signature



Project Name

Riot Games Seattle

Project Number

2200064

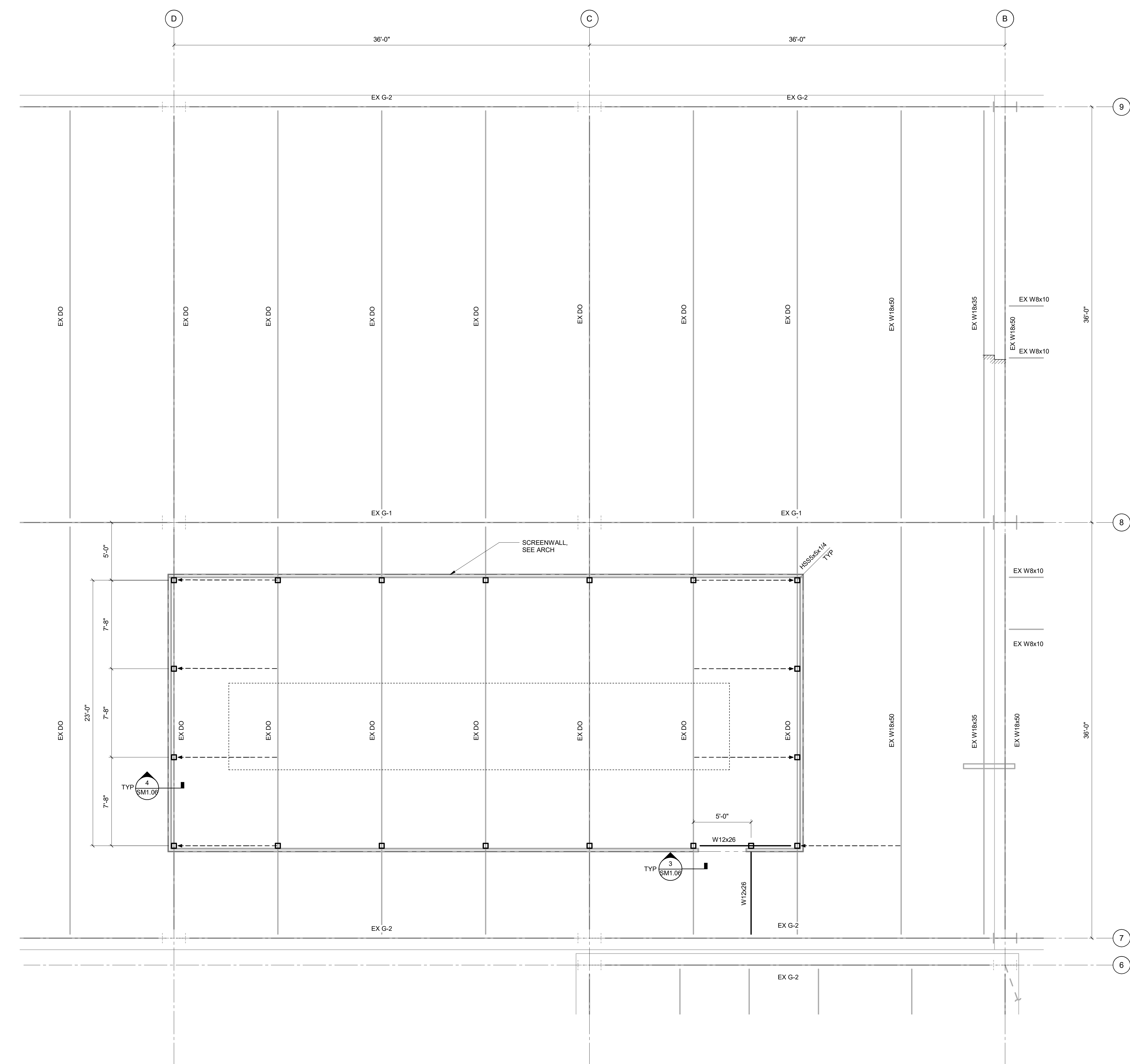
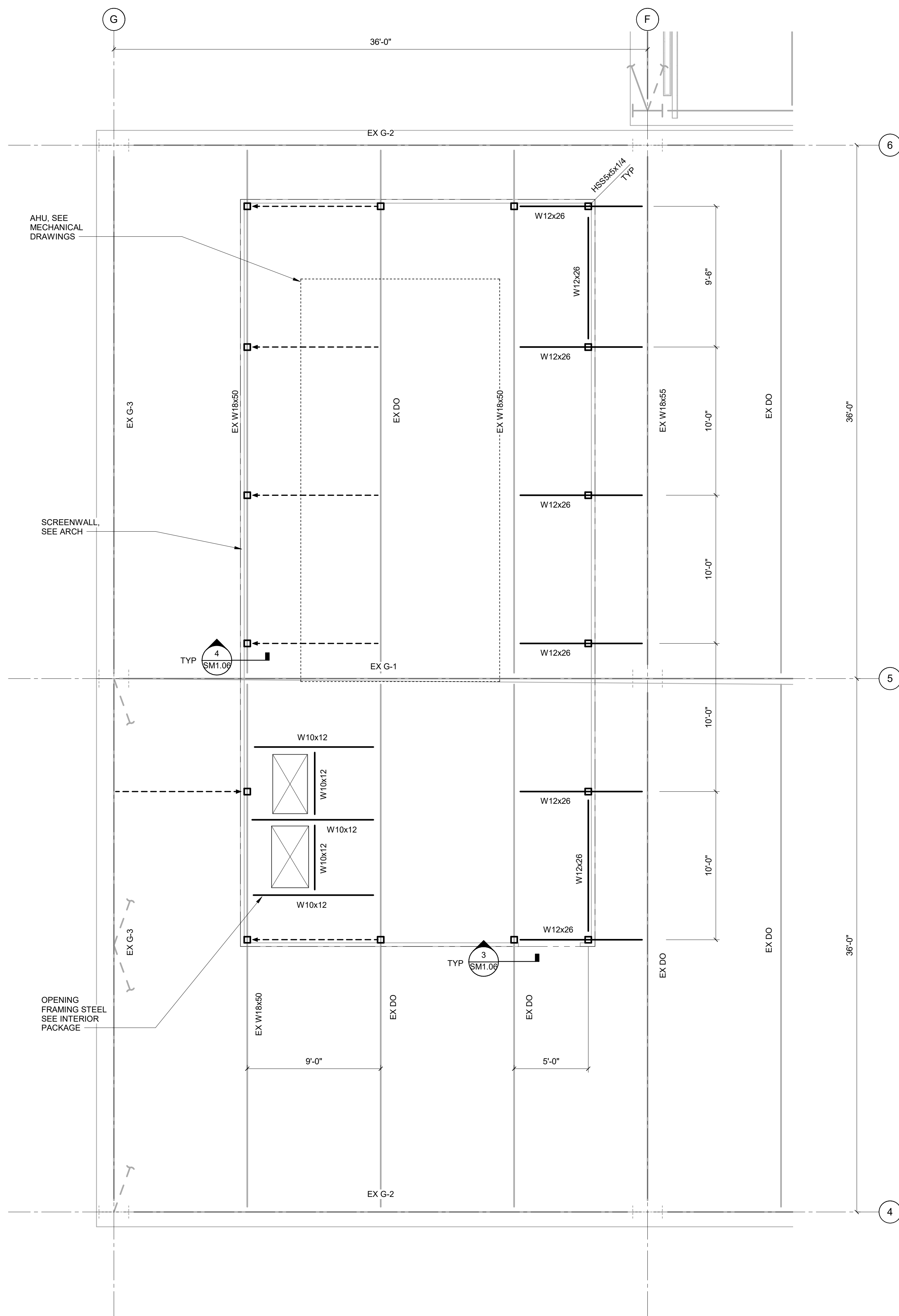
Description

PARTIAL PLANS AND TYPICAL STEEL  
DETAILS

Scale

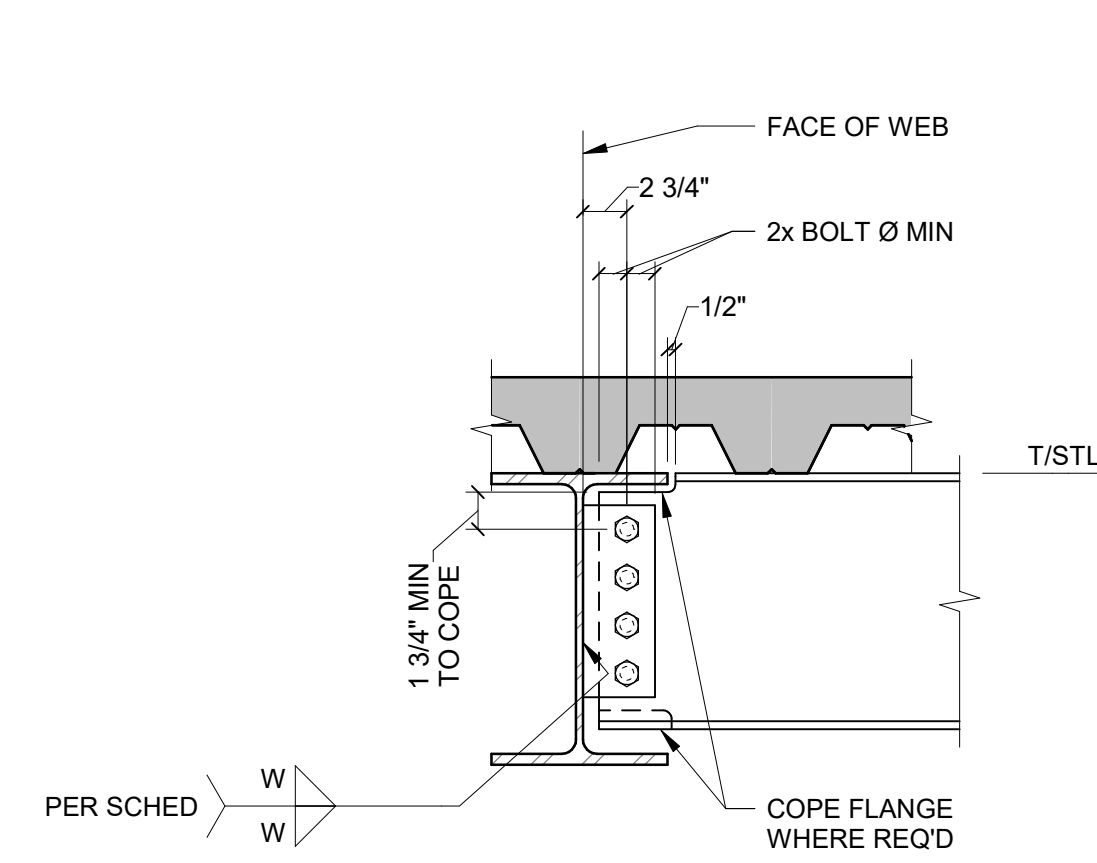
As indicated

**SM1.06**



**1 PLAN - LEVEL 04 SCREEN WALL FRAMING**  
1/4" = 1'-0"

**2 PLAN - ROOF SCREEN WALL FRAMING**  
1/4" = 1'-0"

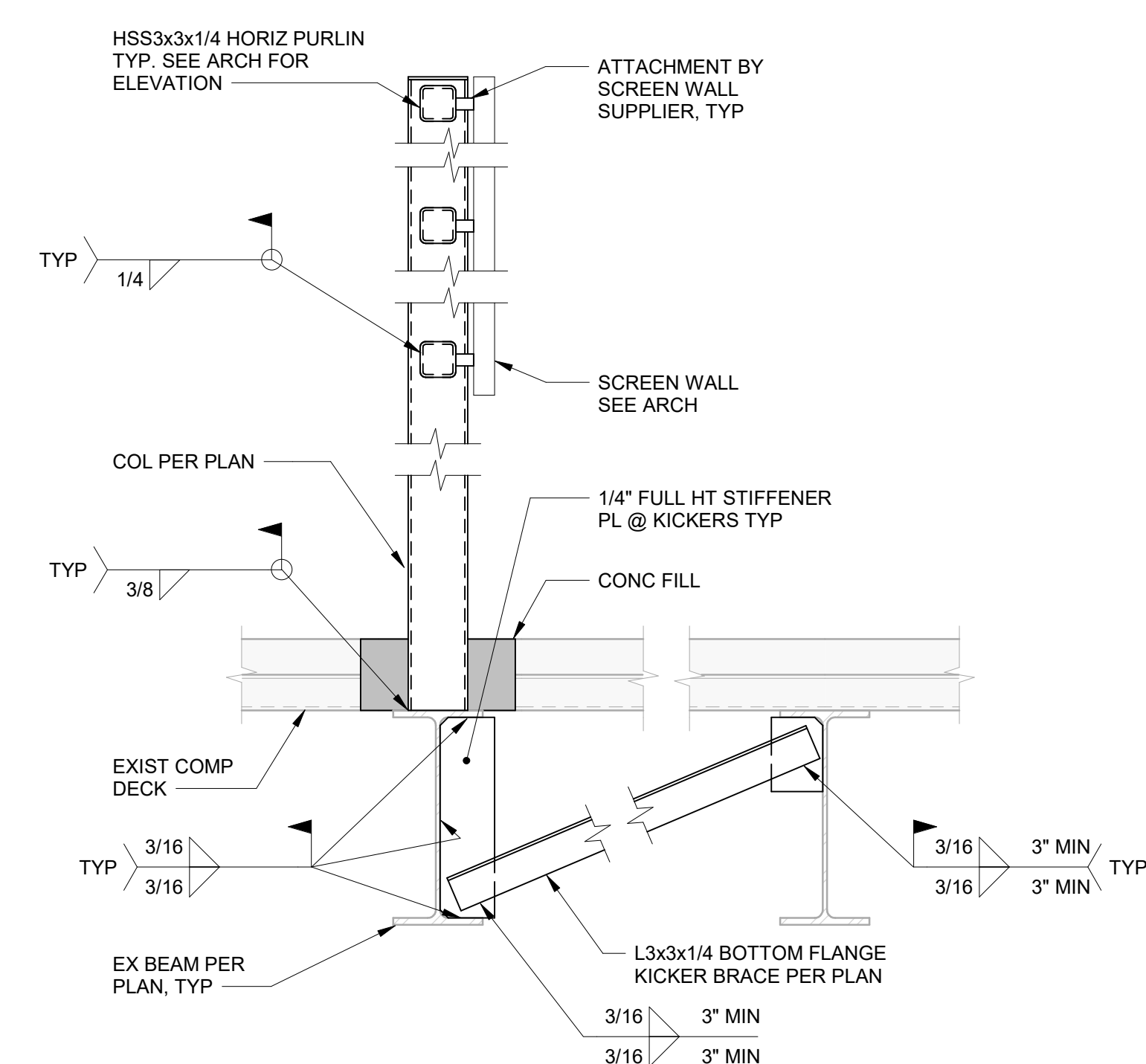


**BEAM TO BEAM**

BEAM SIZE	NUMBER AND SIZE OF BOLTS REQUIRED	MIN PLATE THICKNESS "PL"	WELD SIZE "W"
W12, C12	(3) 7/8"	1/4"	3/16"

**NOTES:**  
1. FOR CONNECTION TO EX STEEL FRAMING, WELD "W" SHALL BE A FIELD WELD.

**TYP STANDARD BOLTED BEAM CONN (7/8" DIAMETER BOLTS)**  
NO SCALE



**MECHANICAL SCREENWALL POST TO BEAM CONNECTION**  
NO SCALE